

McMinnville Parks and Recreation

5 v 5 Coed Soccer Rules

All games will be governed by the 2014-15 FIFA Laws of the Game, with the following McMinnville Parks and Recreation modifications:

1. Players must sign team roster prior to playing. Teams can add players at anytime, provided they sign the roster.
2. Players may play on only one team in the McMinnville Parks and Recreation league.
3. Teams will play with 2 females and 2 males on the field and a goalkeeper of any gender. Teams may play with only 3 field players and a goalkeeper, but cannot exceed 2 men or 2 women as field players. Teams must always have a goalkeeper.
4. Each team is required to wear shirts of one distinguishable color. Numbers are not required. It is advised that teams have an “alternate” color shirt at each game in the event both teams are in the same color. Each goalie will wear a shirt that contrasts in color to that of the other players.
5. **Shoes:** Regulation, rubber-soled cleats, plastic cleats, detachable rubber cleats that screw into the shoe, and tennis shoes are the only permissible footwear. Sandals, street shoes, hiking boots, combat boots, or metal spikes are not allowed. No player will be allowed to participate in bare feet. **No steel cleats or shoes with detachable steel cleats that screw onto the shoes may be worn.**
6. **Shin guards are required for all players and must be covered by the players’ socks.**
7. Players may wear soft, pliable pads or braces on the leg, knee, and/or ankle. Under no circumstances will a player wearing a cast or splint be permitted to play.
8. **Jewelry:** No jewelry or any other item deemed dangerous by the referee or league official may be worn. Any player wearing exposed permanent jewelry (i.e. body piercings) will not be permitted to play.

GAME FORMAT

1. The field will be modified to 65 x 42 yards, with a goal area of 11 yards and goals 7 x 21 feet.
2. Each game will consist of two 25-minute halves with a running clock. The game official will be responsible for keeping the game clock.
3. **Game time is forfeit time.** A team must have a minimum of 4 players to start a game (see rule 3 above).
4. A coin toss at the beginning of the game shall determine which team has the choice of a goal to defend or kicking off first. The loser of the toss shall have the remaining option. Between halves, each team shall exchange ends and alternate the kickoff.
5. Games may end in a tie.

RULE MODIFICATION

1. **NO SLIDE TACKLES.** When challenging for the ball, players must stay on their feet. This may result in a yellow card caution. Goalkeepers may go to ground to win the ball.
2. No offside.
3. If the goalkeeper controls the ball with his/her hands, the ball must touch one other player before entering the opponent’s goal. Violation of this results in a goal kick.
4. All free kicks, except penalty kicks, are indirect.
5. A penalty kick will be awarded if a team commits one of the following fouls inside their own goal area:
 - A. Kicks or attempts to kick opponent.
 - B. Trips or attempts to trip opponent.
 - C. Jumps at an opponent.
 - D. Illegally charges an opponent.
 - E. Strikes or attempts to strike an opponent
 - F. Pushes or holds an opponent.
 - G. Tackles an opponent, making contact with the opponent before contacting the ball.
 - H. Spits at an opponent
 - I. Handles the ball deliberately (except for the goalkeeper within his/her own goal area).

6. Penalty kicks will be taken from the top of the goal area in the center of the field. Penalty kicks scored by a female player count as 2 goals.
7. Substitutions are unlimited and can be made on any out of play ball, at the referee's discretion.
8. Players receiving a yellow card will remain off the field for 5 minutes and must be substituted immediately. 2 yellow cards in the same game are equal to a red card.
9. Players receiving a red card must leave the game and Joe Dancer Park immediately, will be suspended for the next game (minimum) and may face further sanctions, as does the team. Teams may replace a player receiving a red card.
10. Any player receiving 2 red cards in one season will be expelled from the league, and may face addition sanctions as determined by McMinnville Parks and Recreation.
11. Other inappropriate behavior by players, coaches or spectators is subject to sanctions by McMinnville Parks and Recreation.
12. **The purpose of this league is to provide adults of all skill levels an opportunity to play soccer in a safe and friendly setting. Having fun and displaying good sportsmanship should be the goal for all teams. Teams or individuals that do not subscribe to that philosophy will need to find somewhere else to play.**

Games will be played rain or shine, unless the condition of the field presents a safety concern, or will be damaged if played on. Game cancellations will be posted at least one hour before game time [on the McMinnville Parks and Rec Sports schedules and updates page.](#)