

City of McMinnville Brand Presentation

January 12, 2021

Agenda for Brand Presentation

Intros

Nicole Sakai / Factory North

Jen Wick

Project Goals Overview

Goals of the Project

Goals of the System

Why It Matters

Design Process

Design Deliverables

Collateral Deliverables

Considerations

Factory North : Nicole Sakai



The Factory North team has been working with Visit McMinnville since 2016. In 2018 we set out to build the strategic creative plan and tools to promote McMinnville as a year-round travel destination. After research, surveys, and lots of time getting to know the community, we:

- Designed the new brand identity package
- Defined the brand voice for all communication
- Created a series of marketing campaigns that resulted in magazine ads, billboards, radio spots, commercials, and a town anthem video.

We are pairing the historic partnership I have with Visit McMinnville (*and sincere love for the city*) with Jen's civic design and academic experience for the best approach to meet the goals for the City of McMinnville.

Jen Wick



About

WBE Certified State of Oregon
MFA Graphic and Interactive
Design

Adjunct Educator/Mentor at
Portland State University, and
Pacific Northwest College of the
Arts

Art Director, Oregon Humanities
Magazine

Design Partnerships (over 6 years)

Regional Arts and Culture Council
City of Portland

Portland Community College

Portland State University

Oregon Humanities

Work Examples

Branding, templates, design system



Previous logo





13.33 x 5.375



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JUNE 2018

Presentation Title Goes Here

Additional info about what this presentation is about goes here (optional).



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Event Title Goes Here

OPTIONAL SUBHEADER HERE

Month ##, 2018
6:00pm – 8:00pm

LOCATION
City Hall, 1221 SW 4th Ave., Portland, OR 97204
Space is Limited - Please RSVP

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Name of Program
503-823-4520
OR
emailhandle@portlandoregon.gov



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JOIN THE CONVERSATION

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Community
& Civic Life
PROGRAM NAME

Division Program Q & A

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Chloe Eudaly,
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Suk Khee, Director
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OCTOBER 2019

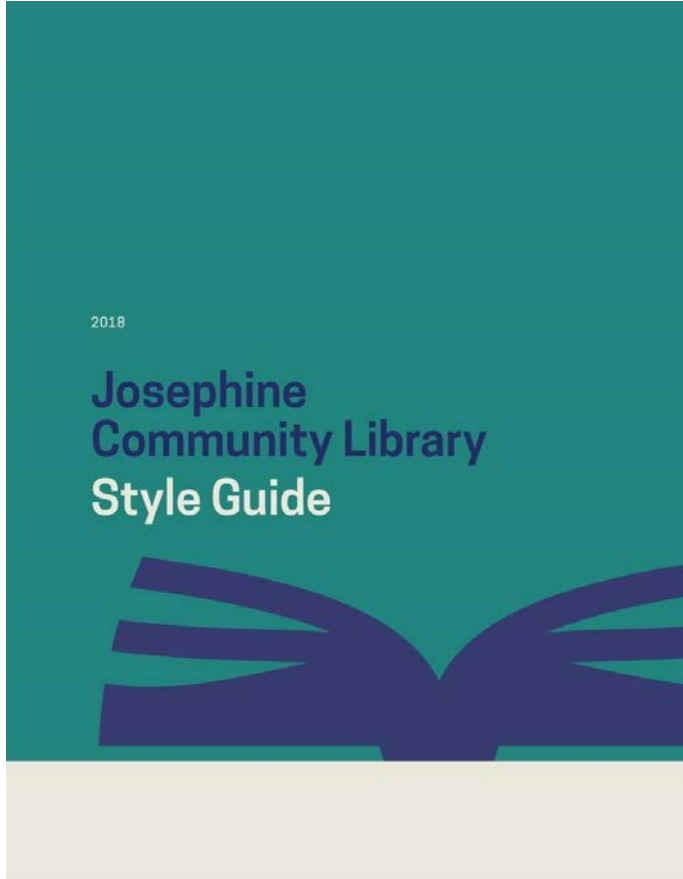
A Code for All Portlanders

A Code for All Portlanders: Writing Racial, Disability, and Social Justice into the Office of Community & Civic Life

Executive Summary

The City of Portland took a leadership step by commissioning a thoughtful report and providing its personnel to realize the Office of People-First Americans. This report is a reflection of our efforts and the feedback we received from our community. It also serves as a record of the Office of People-First Americans' early work and the vision shared through our collaborative efforts with our community. The report is organized in three parts: the background, the vision, and the work of the Office of People-First Americans. The report is a reflection of the City's commitment to equity and social justice. It is a reflection of the City's commitment to equity and social justice. It is a reflection of the City's commitment to equity and social justice.

The volunteer efforts of community members have shaped the City of Portland since its earliest days. Civic Life thanks all individuals—and the families and communities that support them—for their contribution to the continuous development of the bureau over the decades.



The Foundation

Project Goals, Design Principles, Design Process,
Deliverables

What is a Brand

A brand is the personality of an organization (or business). It's the first thing you think of, or how you feel, when you see a logo, interact with them, or engage with their services.

The brand is also their relationship with the public, their communication, and can be captured by the images, symbols and products of that organization.

For the City of McMinnville, the product is public service.

Project Goals + Benefits

Education through Communication

Provide practical information about City services, and what the City does for them.

To Connect & Engage

We want to connect people to the City and create opportunities to engage residents from all backgrounds and ages.

Optimize Collateral

We will optimize City communications, with design best practices, increasing efficiency, and strategy (digital and print).

Unity in the Design System

Build a sense of unity between City departments. This cultivates a stronger sense of community pride and cohesive sense of place throughout McMinnville.

Benefits of a Branded Design System

- A design system creates cohesion between City departments
- Tools and templates make it easier to create assets and communication pieces
- A good design system is recognizable and accessible, leading to clearer communication
- People respond to good design (clarity and resonance).
- Consistency across materials communicates maturity, authority, and trust. It expresses unity.
- Good design can engage, inform, inspire and motivate.

Bringing McMinnville Values to the Design System

The values driving the City of McMinnville Brand system:

Community

The community needs and values are important to us.

Collaboration/Partnership

We want all stakeholders to be heard and considered.

Service

The branding and tools are oriented to serve the community and the departments using them.

Accessibility/Clarity

All our communications will be easy to read and understand for a variety of users.

Design & Collateral Deliverables

- Logo(s) for the City of McMinnville and individual logos in the same typeface design for each of the City departments:
- Typography System: Easily acquired supporting fonts will be chosen.
- Colors: Your identity's colors and define how they should be applied in print, digital, and physical space.
- Illustration: A system of icons to represent the 9 different City departments or services.
- Visual Identity Guidelines and Digital Design Style Guide
- Letterhead template system to work across 9 City departments for print and digital
- Press Release mockup using letterhead design
- Email Signature template
- Slide Deck template (Built in Powerpoint) with 3 page layouts -5 unique
- Postcard Mailer template

Considerations/ Things We're Thinking About

Recognizing potential challenges/opportunities

- Individuals may not always trust new design, that sometimes takes time
- Getting folks to adapt to new templates and assets needs to be easy, fun and worthwhile.
- We want everything we produce to follow good design guidelines: clear hierarchy, legible, official feeling, recognizable.
- Designs follow a clear usefulness/utility
- Design tone can move from playful (parks) middle of the road, or more serious.
- We want to be respectful towards existing community pride, nothing trendy, radical
- Accessibility is at the center of all communications

Where We're At + Next Steps

- Design Process Audit
- Survey With Staff
- Feedback
- Concepts & Art Direction
- Alignment (Check ins with Core Team)
- Final Deliverables & Style Guide
- Templates
- Training

Thank You!