# Third Street Improvement (TSI) Project

# Project Advisory Committee #4

15% Design

McMinnville, Oregon
4 April 2024
3-5p



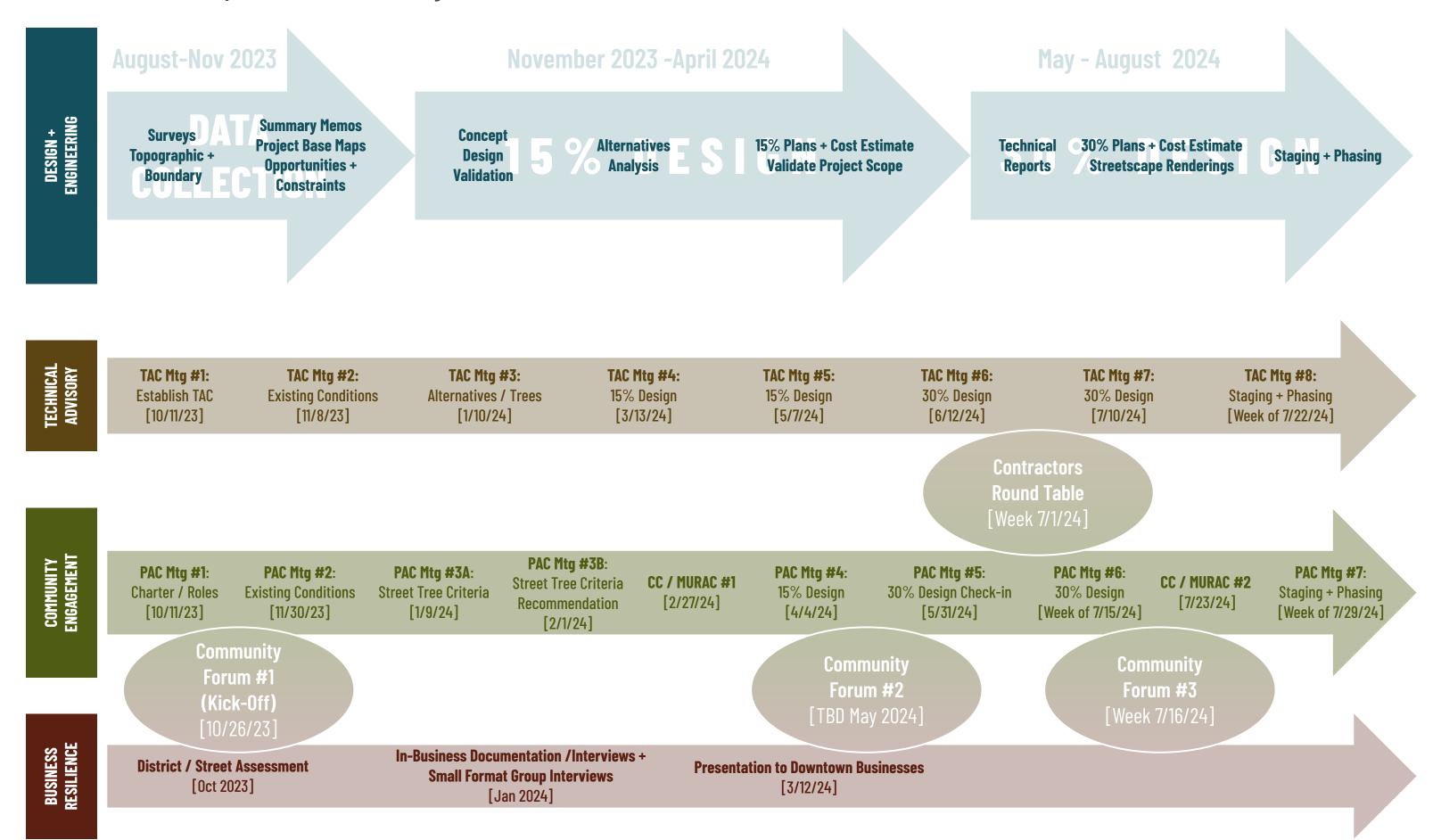
# Project Advisory Committee :: Meeting #4 Agenda

| MEETING PURP   | OSE  |                  |
|--|--|------------------|
| To review and offer feedback on various aspects of the 15% Design. |  |                  |
| AGENDA   |  |                  |
| 3p   | Welcome + Introductions  | Chair / SERA     |
| 305p   | Approval of the Minutes from PAC Mtg #3A   | City / All       |
| 310p   | Business Resilience Update   | MDA / SERA / BKF |
| 315p   | 15% Design Update & Discussion   | SERA / BKF / All |
|  | <ul> <li>Curb Alignment</li> <li>On-Street Parking</li> <li>Utilities</li> <li>Streetlights</li> <li>Existing Street Trees + Sidewalk Design</li> <li>Mid-Block Curb Extensions</li> <li>Intersections / Corners</li> <li>Gateway Opportunities</li> </ul> |                  |
| 4p   | Break  | All              |
| 405p   | 15% Design Update & Discussion Continued   | All              |
| 5p   | Adjourn  |                  |

## Project Overview :: Adams to Johnson



## Third Street Improvement Project :: Process / Schedule (as of 4/4/24)



## Third Street Improvement Project :: Business Resilience Milestone Update (as of 2/1/24)



#### **Work completed to-date:**

- District / street assessment
- In-business visits / interviews
- Small-format group interviews
  - Held on January 23rd + 24th, 2024
  - Host: Doris Towery (MDA)
  - Facilitator: Michele Reeves (Civilis)
  - (City staff was intentionally not in attendance to allow for candid conversations)
- Presentation to Downtown businesses

#### **Upcoming:**

Resilience Toolkit



Third Street is McMinnville's signature People Place and year-round "living room" - a comfortable space for daily living and social cohesion - as well as its "central stage" for extraordinary events that bring everyone together. It is the welcoming feature and "heartbeat" of the community - the place where locals mingle with visitors to enjoy the authentic ambiance and lively atmosphere of this rural Downtown. Leafy green and shaded in summer, magically illuminated in the evenings and during the winter, Third Street is intimate, artistically creative, and beautifully enchanting.

Third Street is both quirky and classy, proudly reflecting the cultural richness of the city and the surrounding region while forging an identity all its own. **Featuring historic architectural gems, curated art and furnishings, and adaptive infrastructure, Third Street's organic flexibility makes it both timeless and future-proof.** It maintains a diverse, thriving, and independent business community. Local ownership and an overarching commitment to authenticity ensure an interesting and rewarding experience unique to McMinnville.

### NE Third Street :: Goals + Objectives

reinforce and celebrate McMinnville's UNIQUE and WELCOMING IDENTITY

strengthen the PROSPERITY of LOCAL BUSINESSES

ensure SAFETY for all users and CONNECTIVITY throughout Downtown

foster a range of EVENTS and ACTIVITIES for citizens and visitors alike

choose DURABLE, LONG-LASTING solutions that allow for EFFICIENT CONSTRUCTION and EFFECTIVE MAINTENANCE

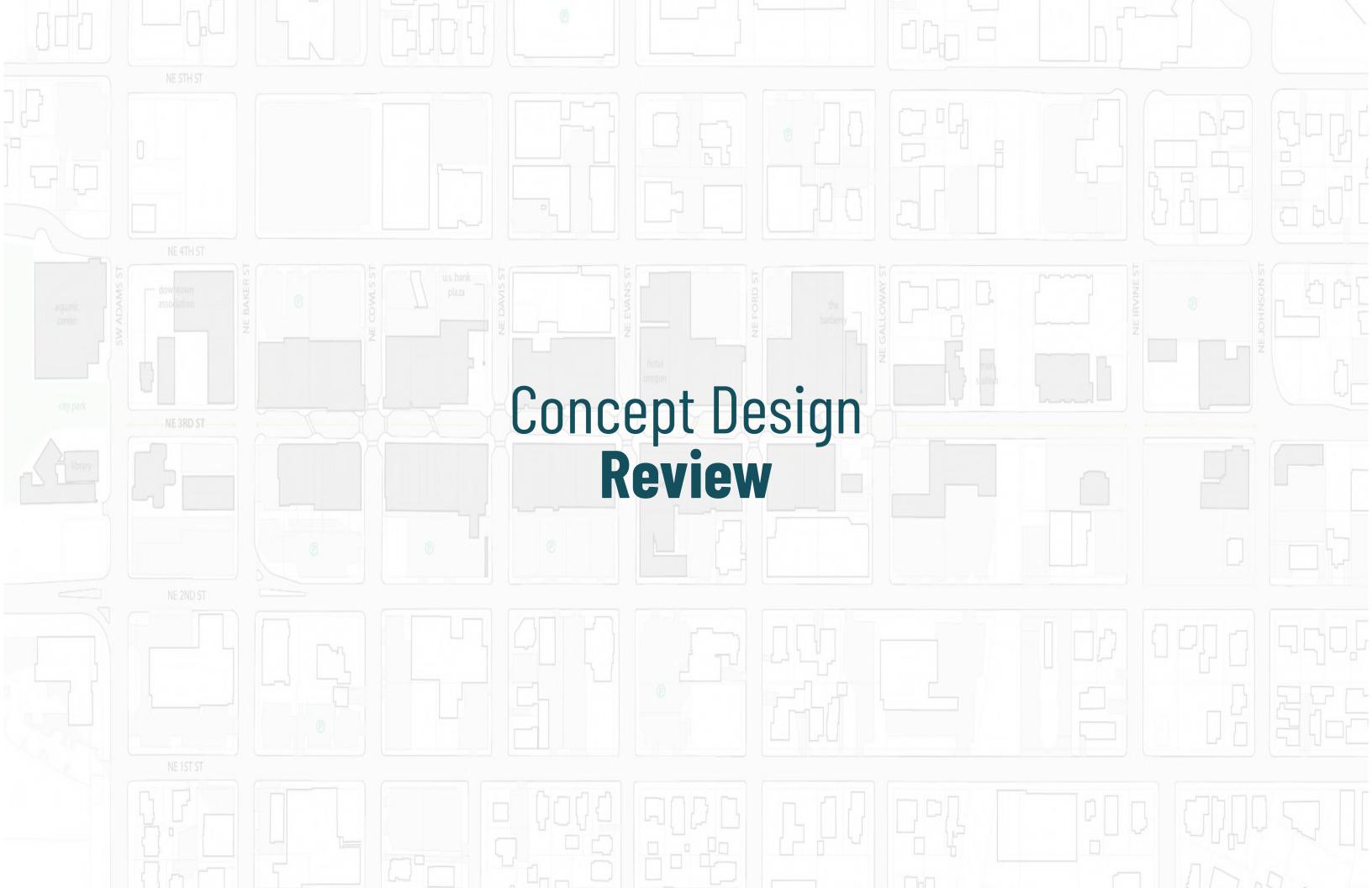
facilitate a robust PUBLIC ENGAGEMENT process that engages the entire community

where feasible, preserve Third Street's EXISTING STREET TREES

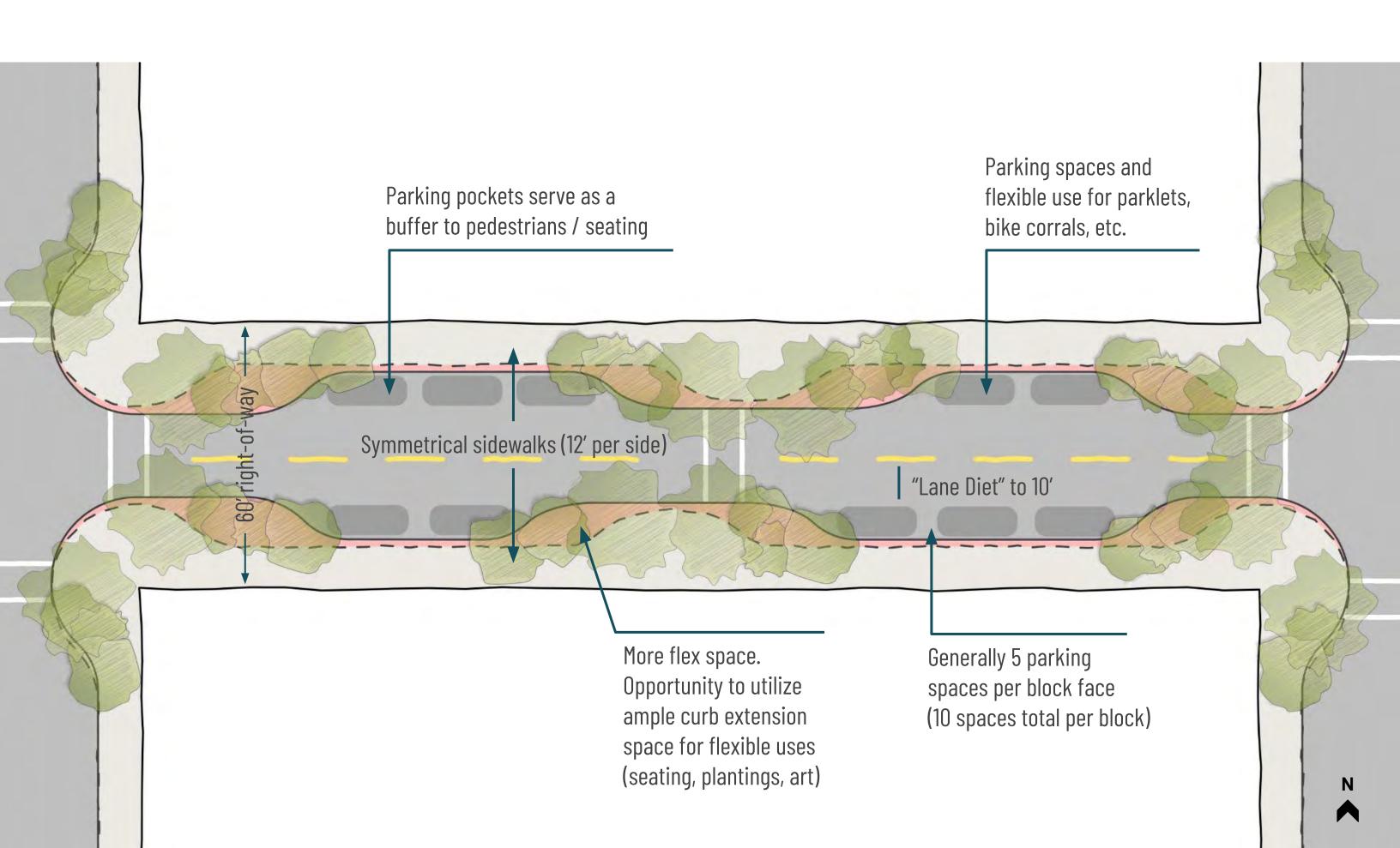
Approved by City Council / MURAC at 2/27/24 mtg

## NE Third Street :: **Design Principles**

- Third Street is of the people, for the people, and created by the people
- Third Street is safe, inclusive, and accessible to all
- Third Street is Downtown's premier public space
- Third Street is an integral part of Downtown
- Third Street is the vibrant commercial heart of Downtown McMinnville
- Third Street's success relies on public-private partnerships
- Third Street is an ever-evolving street that embraces change
- Third Street is actively geared towards early implementation-oriented improvements
- Third Street contributes to a more **sustainable** environment
- Third Street is quirky and unique

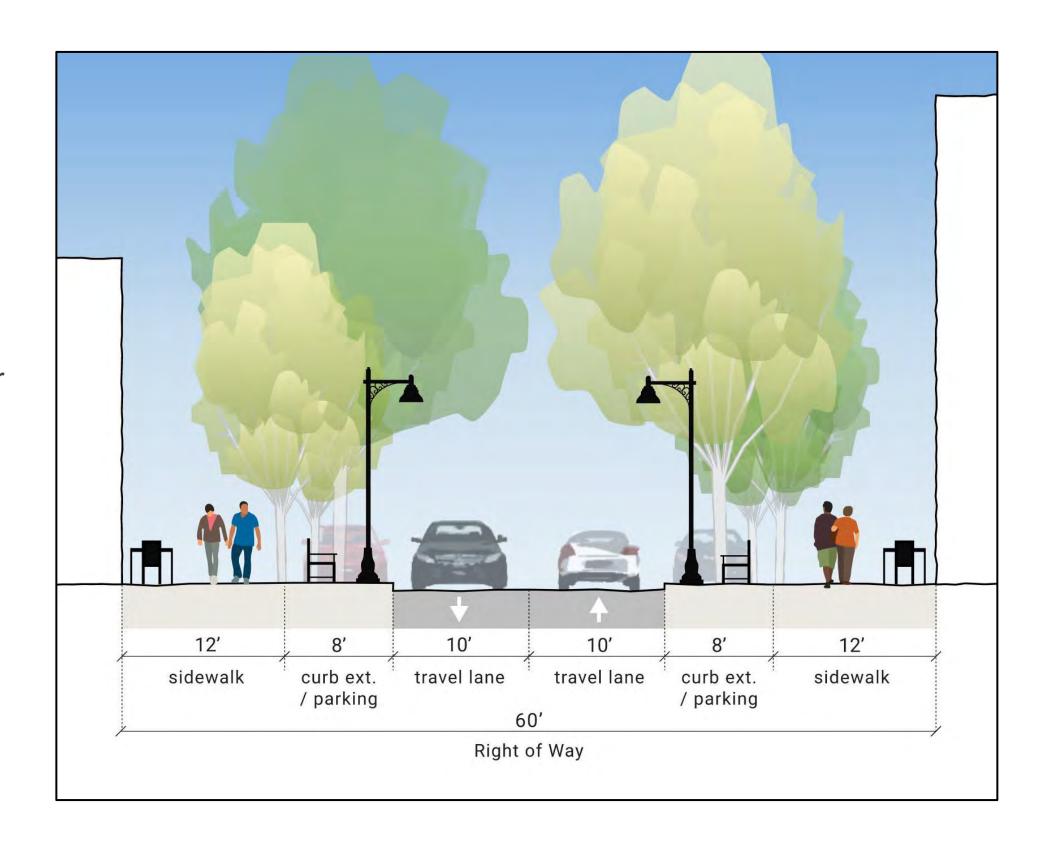


# Preferred Functional Design :: A Person-Centered Main Street

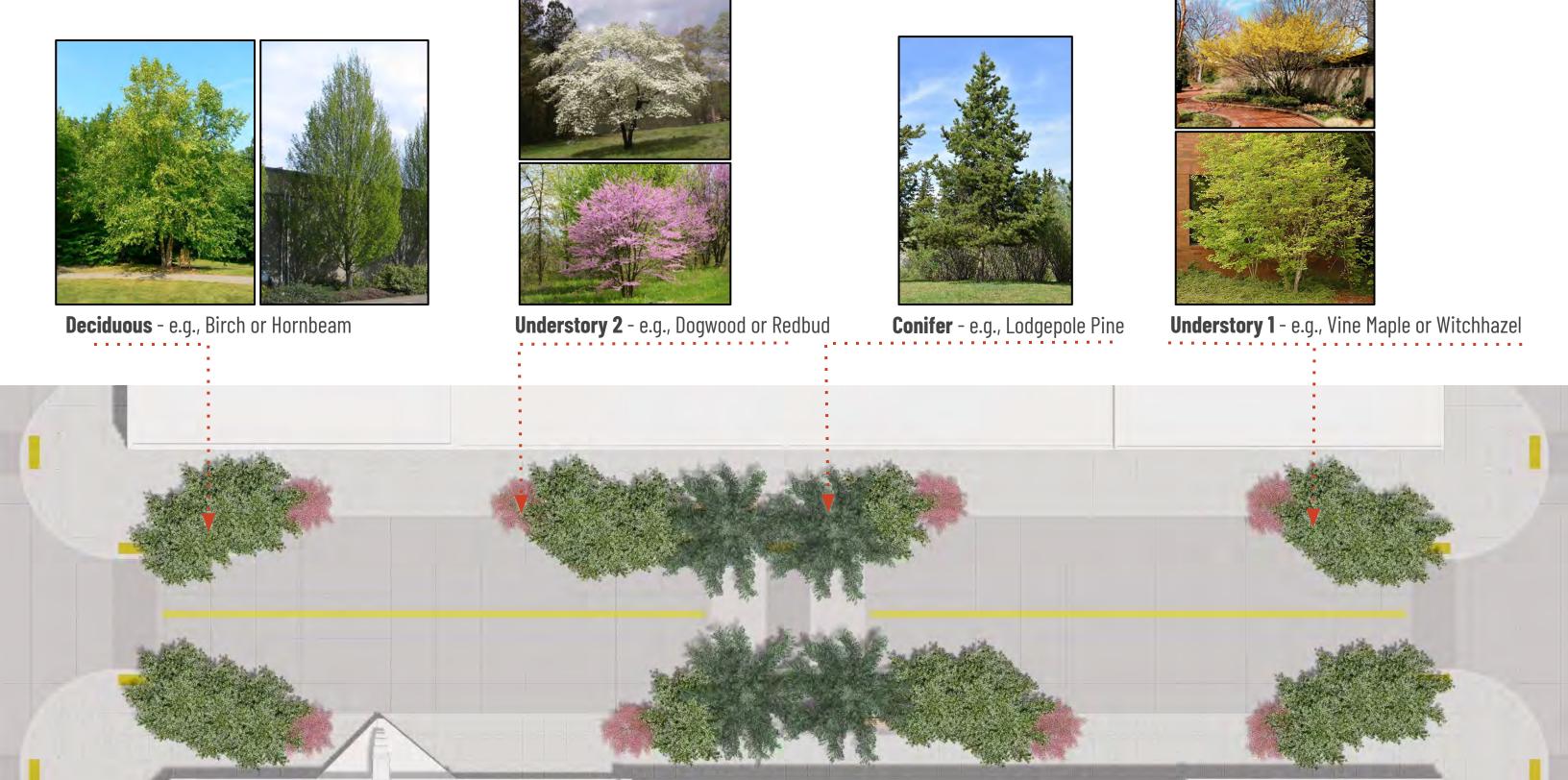


### Preferred Functional Design :: A Person-Centered Main Street

- Familiar layout that improves upon what works well today
- Large curb extensions create flexible areas for seating, art, plantings, and dining spaces
- Wider sidewalks provide more room for pedestrians and commerce
- Balanced design equally serves both sides of the street
- Narrower lanes, curb extensions, and on-street parking calm traffic speeds

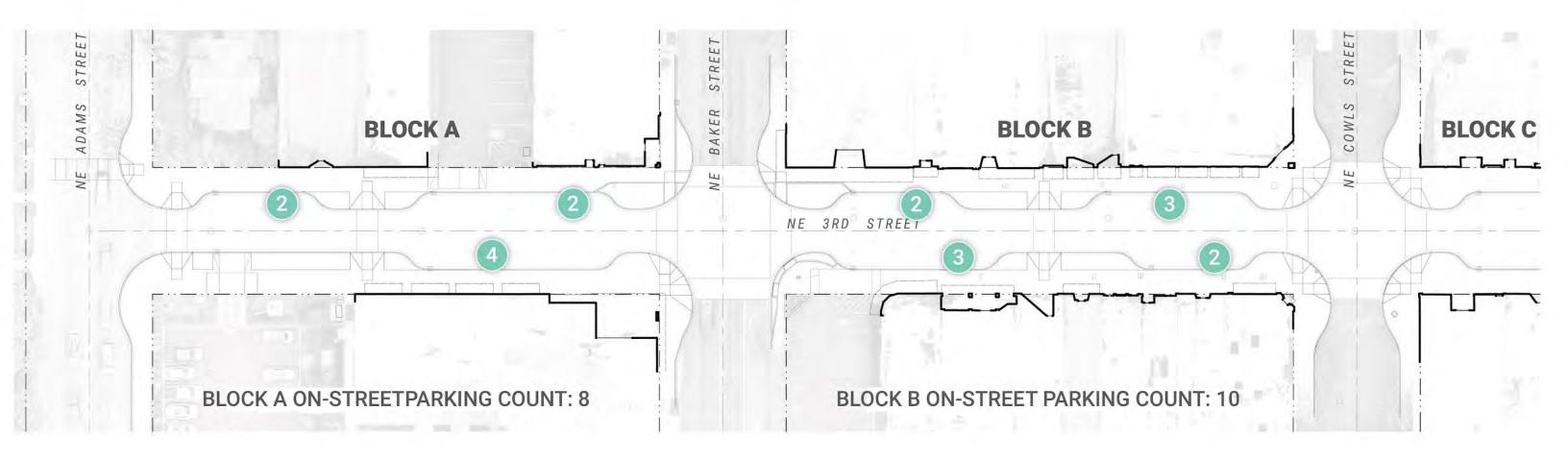


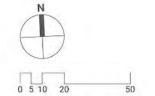
# Concept Design :: Proposed Grove Concept (Open Mountain Woodland)



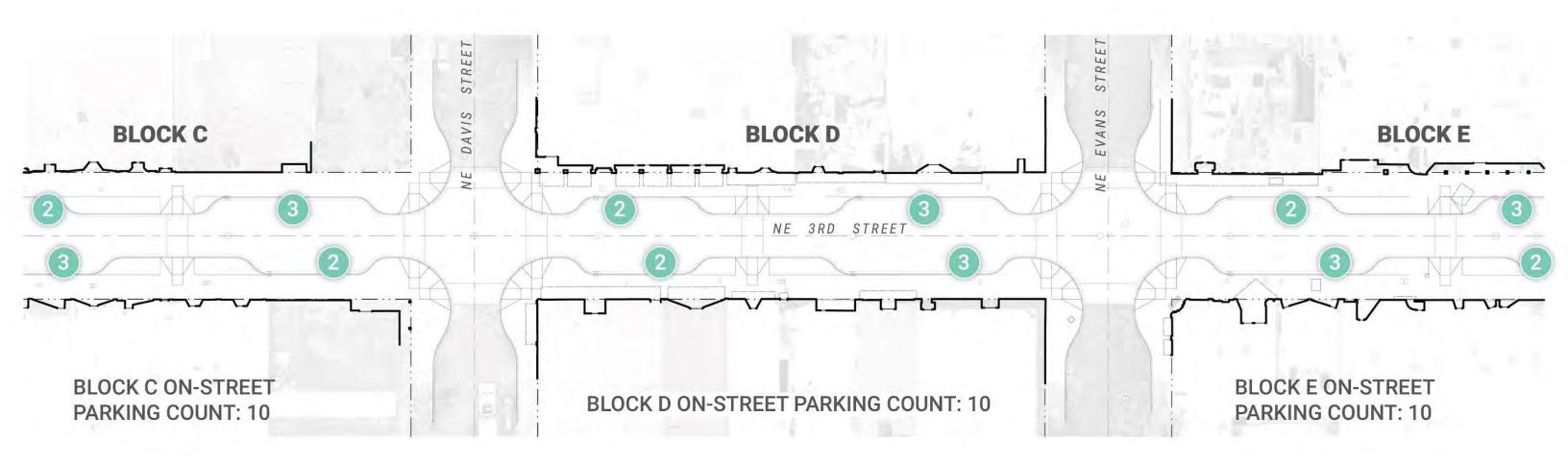


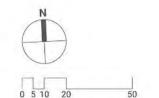
Parking counts are based on a standard stall size of 8 ft wide x 20 ft long.



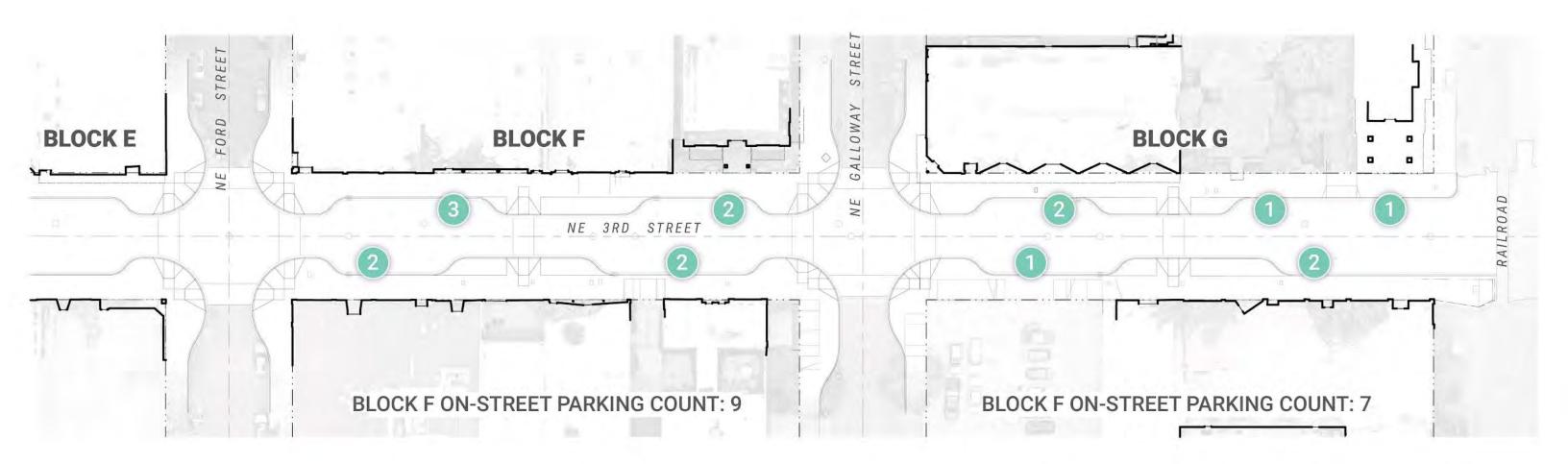


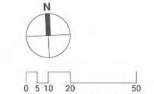
Parking counts are based on a standard stall size of 8 ft wide x 20 ft long.



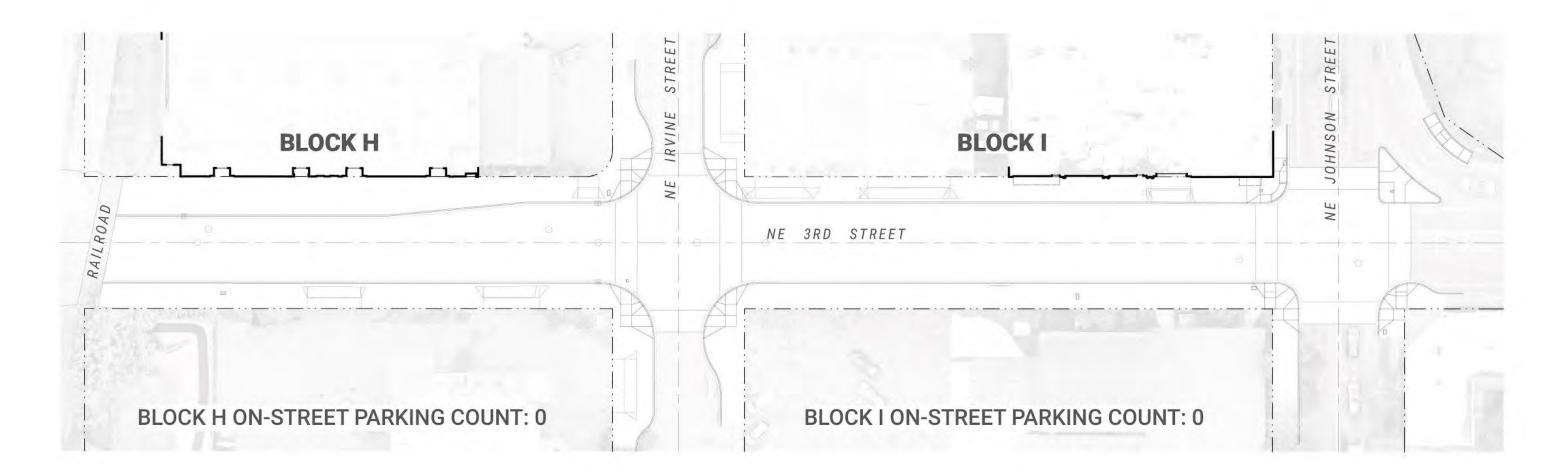


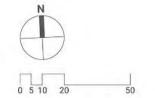
Parking counts are based on a standard stall size of 8 ft wide x 20 ft long.





Parking counts are based on a standard stall size of 8 ft wide x 20 ft long.





# DESIGN QUESTIONS / CONSIDERATIONS

 The City is considering whether or not to stripe individual parking spaces along Third Street (and in Downtown generally). Striping spaces usually leads to more orderly parking, while leaving them unstriped can provide more flexibility and efficiency (by allowing vehicles to park closer to one another and smaller vehicles to squeeze in).

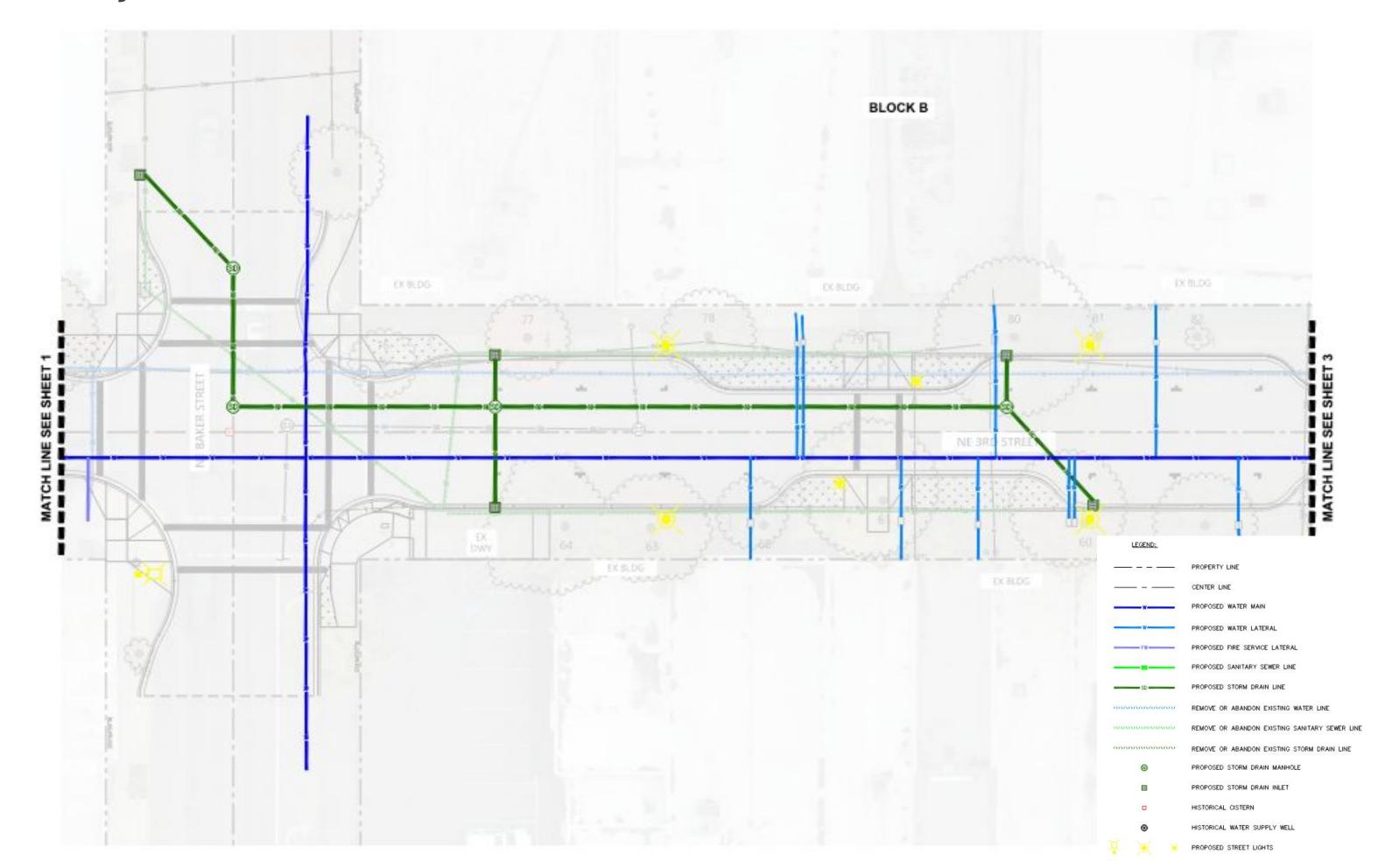


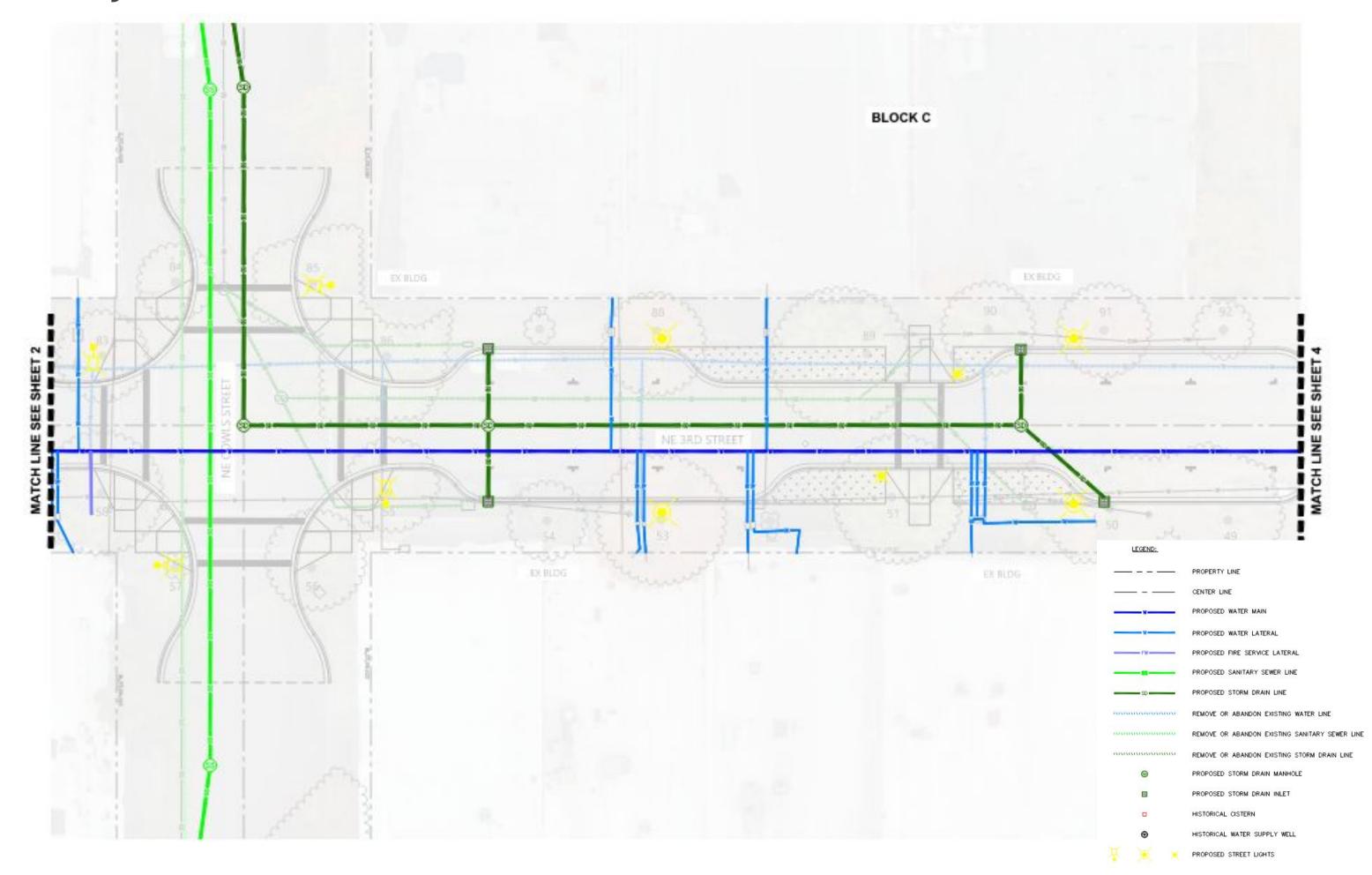


15% Design :: **Utilities** 

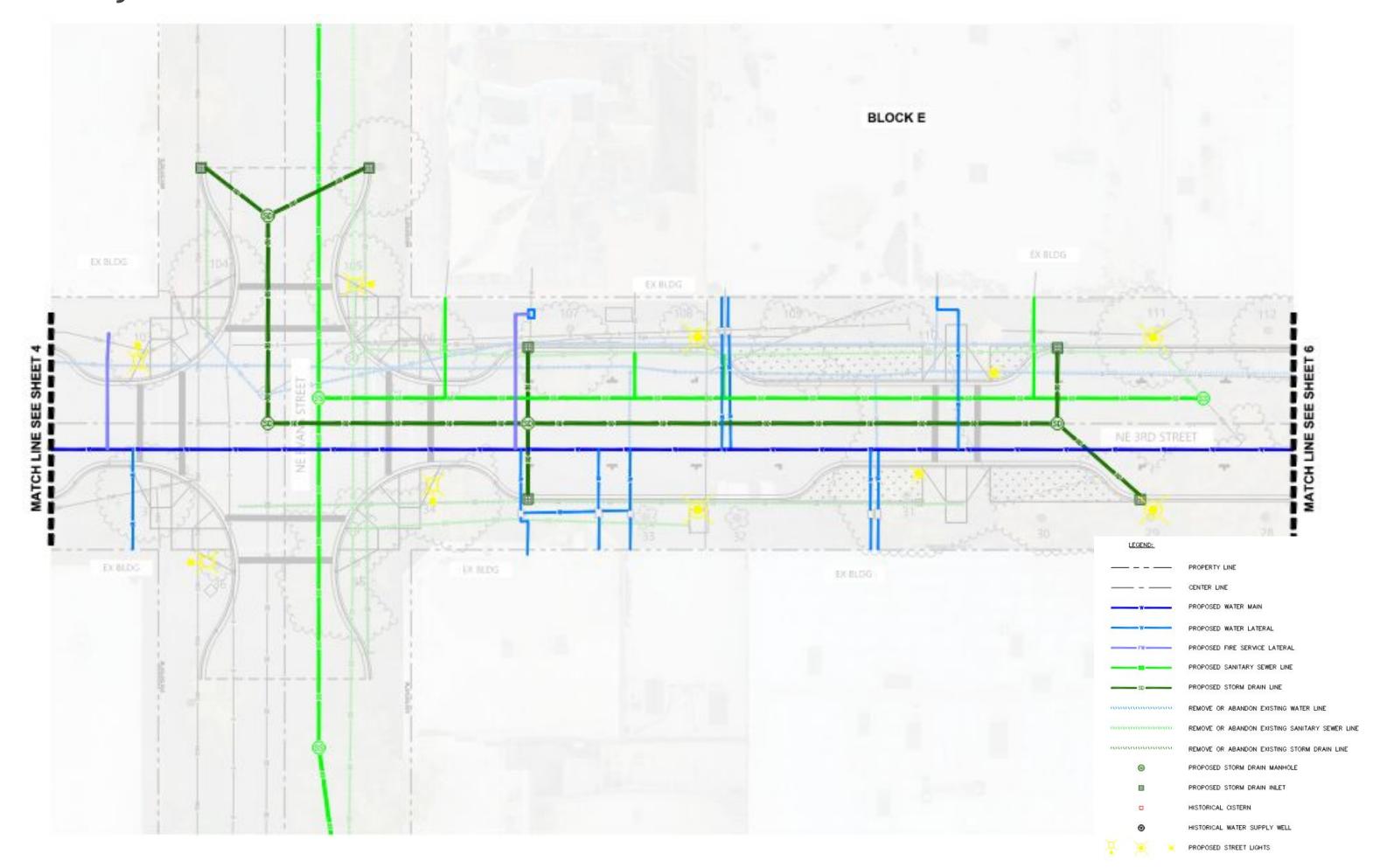


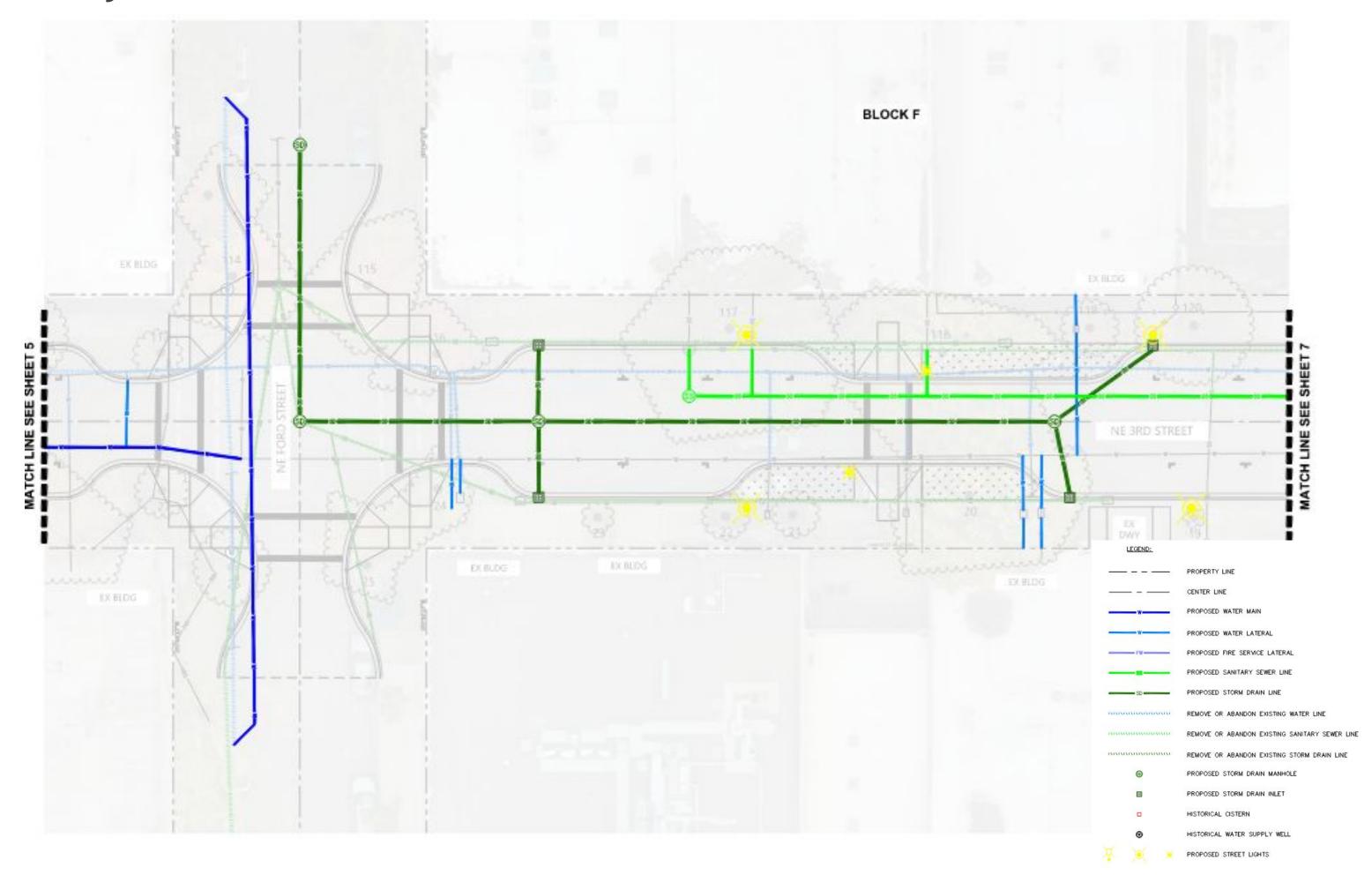
15% Design :: **Utilities** 

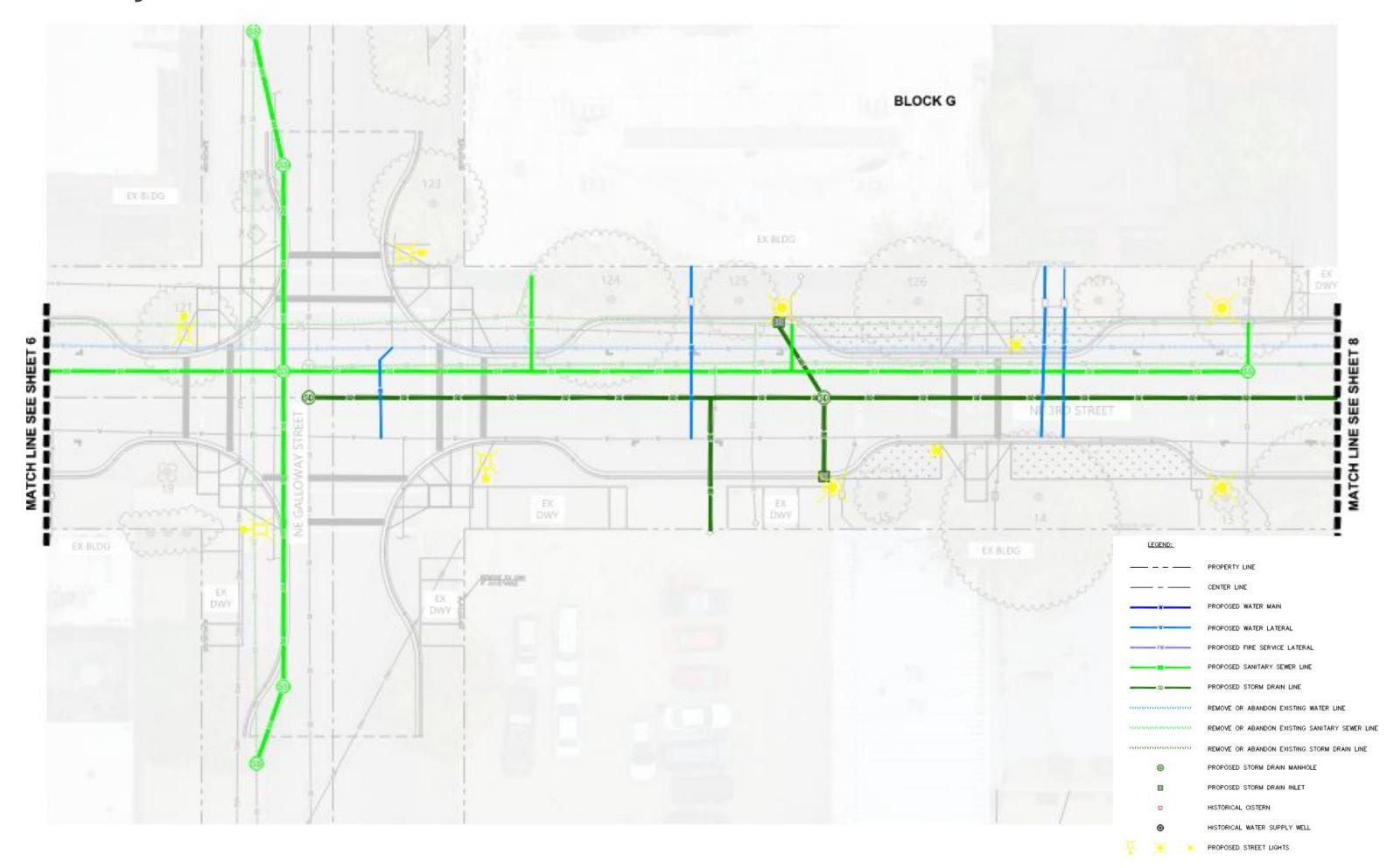


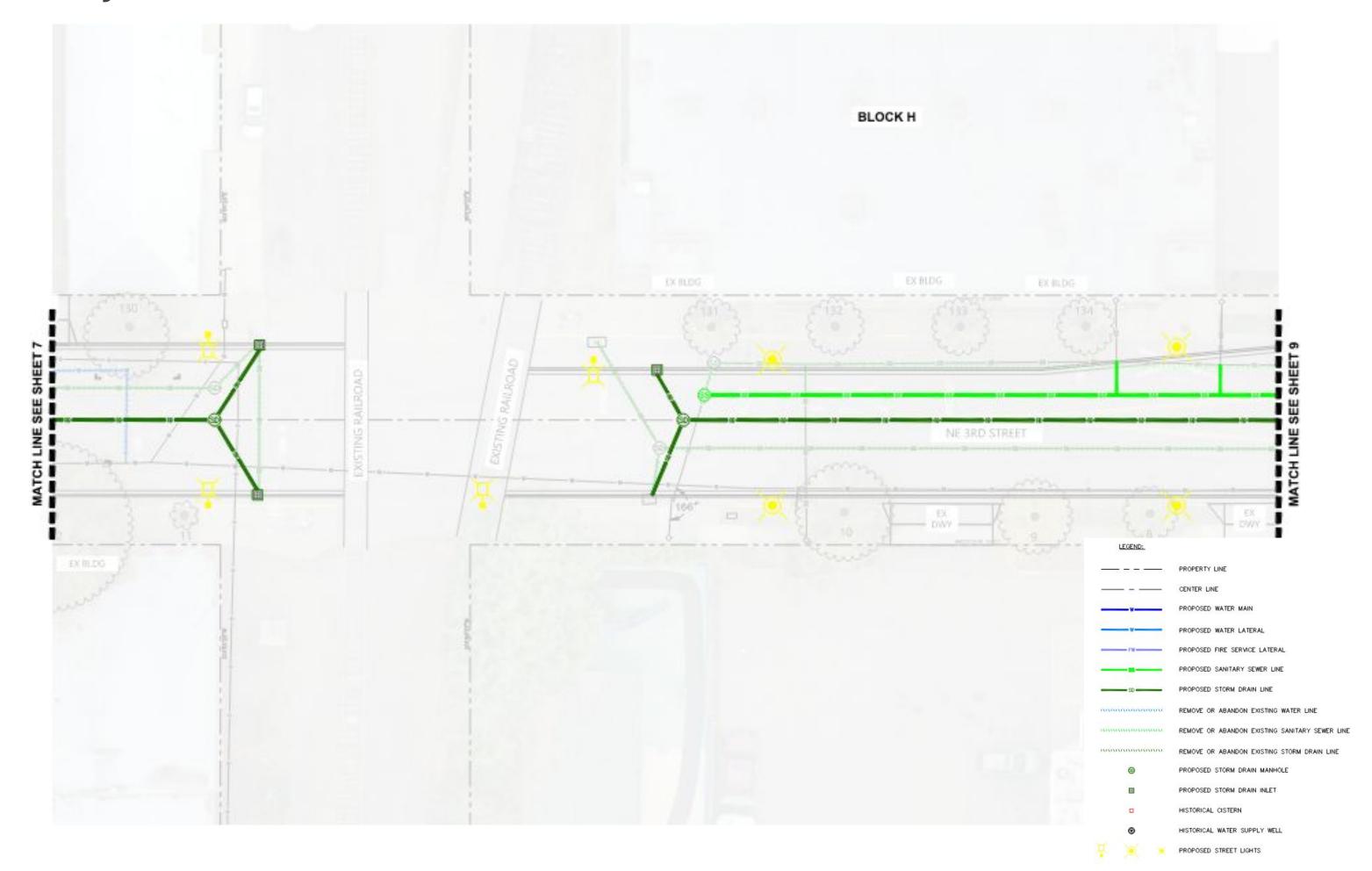


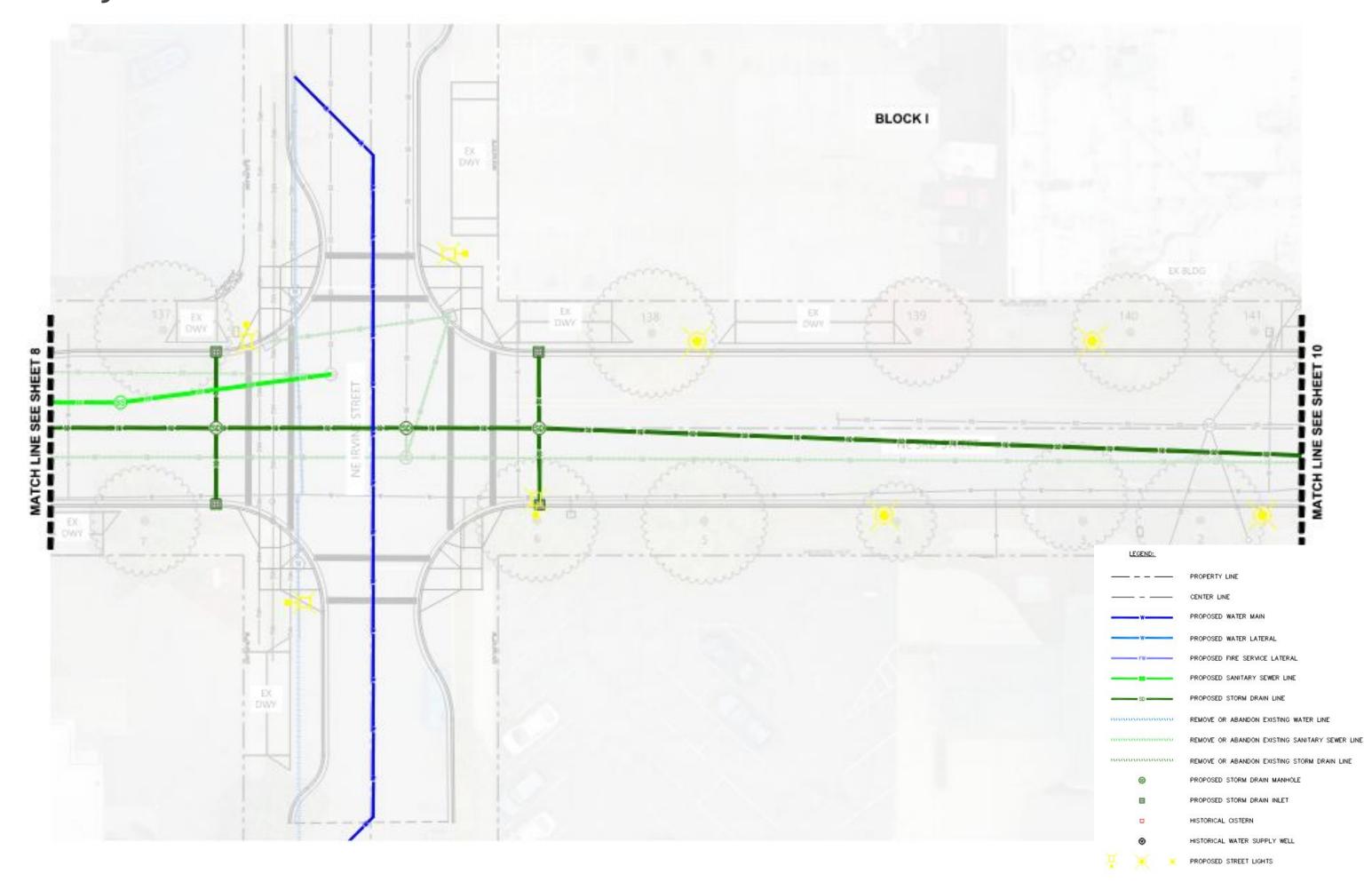


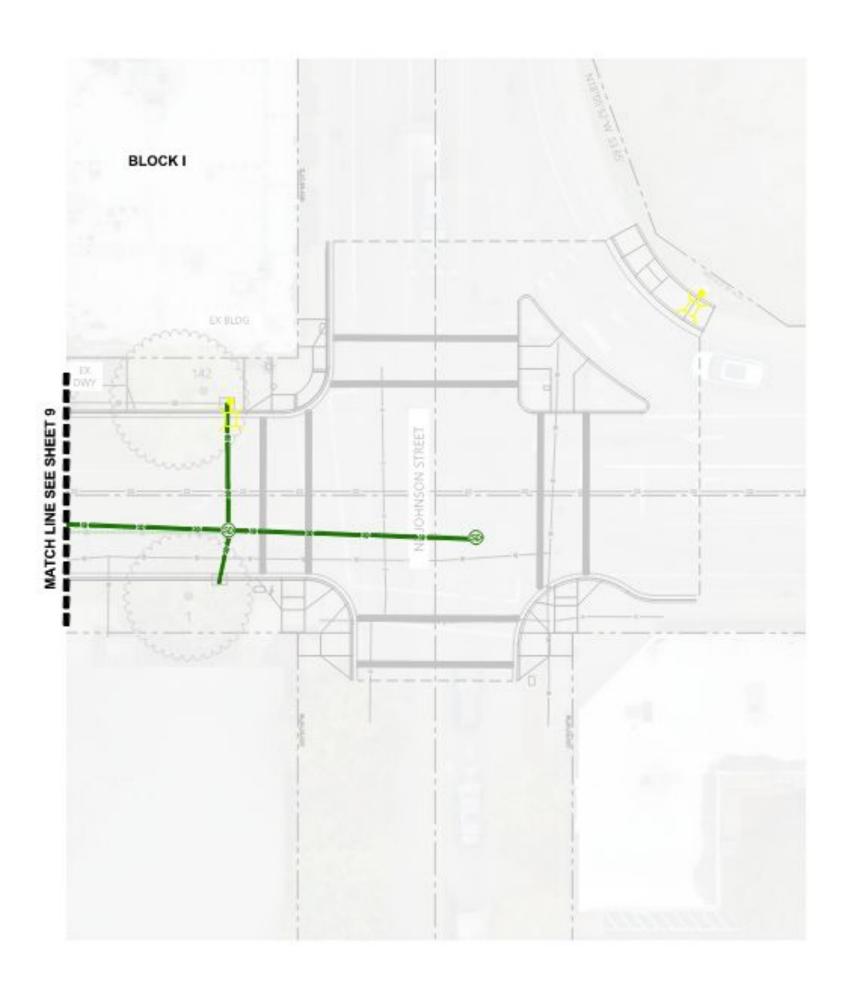












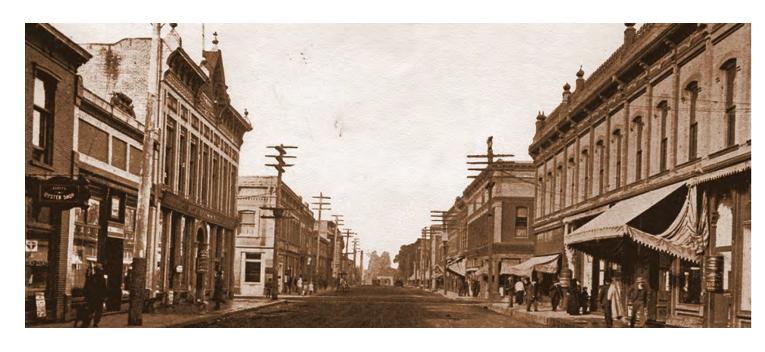
# PROPERTY LINE CENTER LINE PROPOSED WATER MAIN PROPOSED WATER LATERAL PROPOSED FIRE SERVICE LATERAL PROPOSED SANITARY SEWER LINE PROPOSED STORM DRAIN LINE REMOVE OR ABANDON EXISTING WATER LINE REMOVE OR ABANDON EXISTING SANITARY SEWER LINE REMOVE OR ABANDON EXISTING STORM DRAIN LINE PROPOSED STORM DRAIN MANHOLE PROPOSED STORM DRAIN INLET HISTORICAL CISTERN PROPOSED STREET LIGHTS

LEGEND:

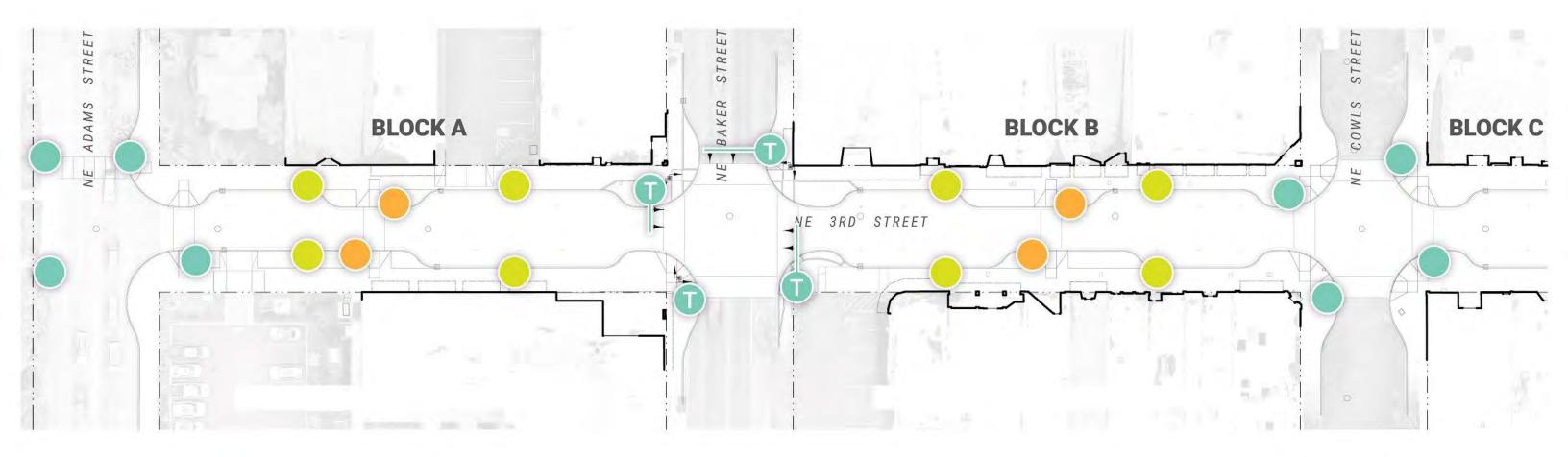


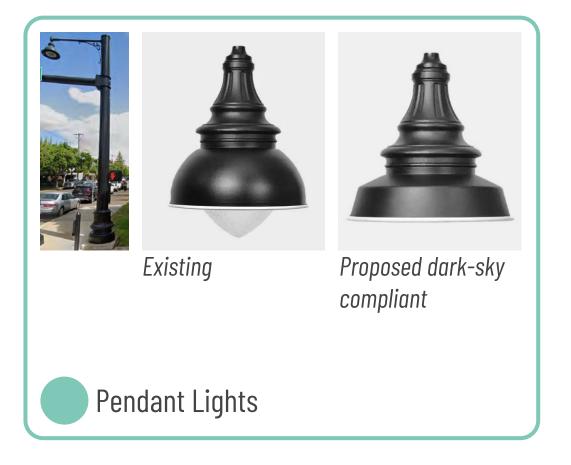
## Preferred Design Theme :: **Historic**

The design theme for fixtures and furnishings along Third honors and complements the Downtown McMinnville Historic District. Some pieces feature traditional ornamentation with intricate lines and details; others have cleaner, simpler forms that fade into the background and let Third Street's architecture and thriving businesses stand out. Together, they emulate the existing, beloved street furnishings that the community treasures while updating them for future generations to enjoy. These will be accented by occasional functional art pieces that bring additional surprises and character to the street.



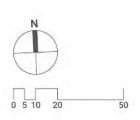


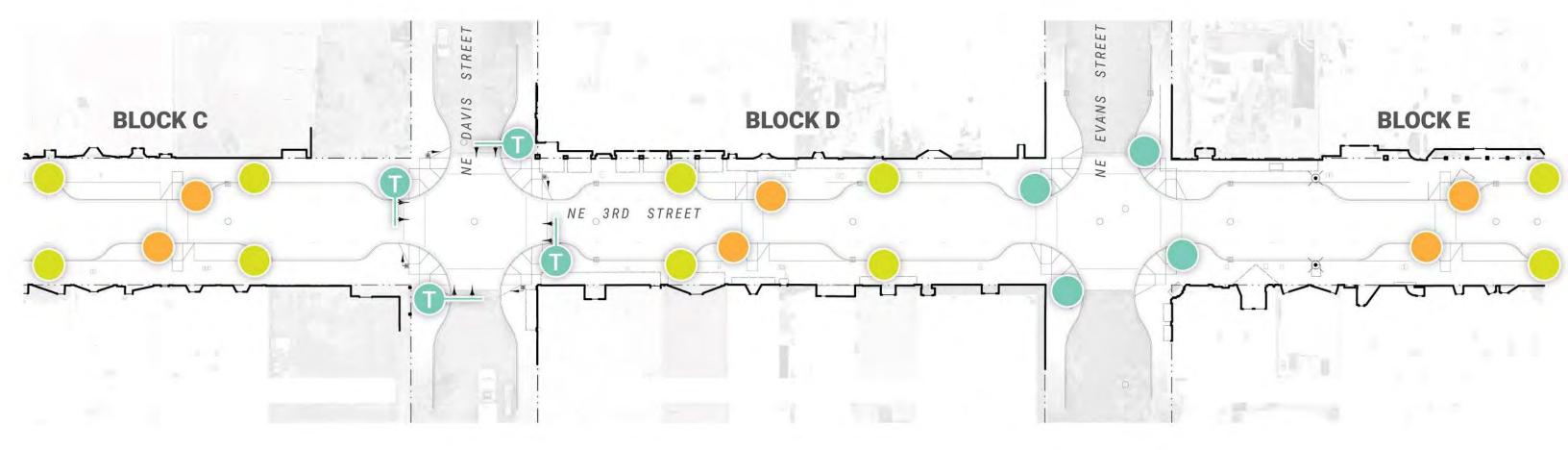


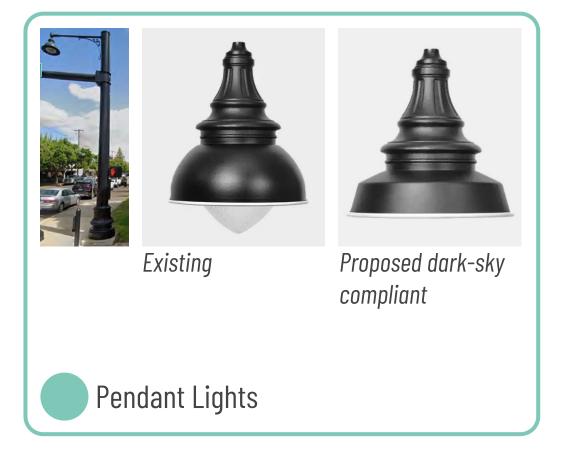






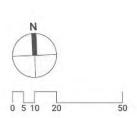


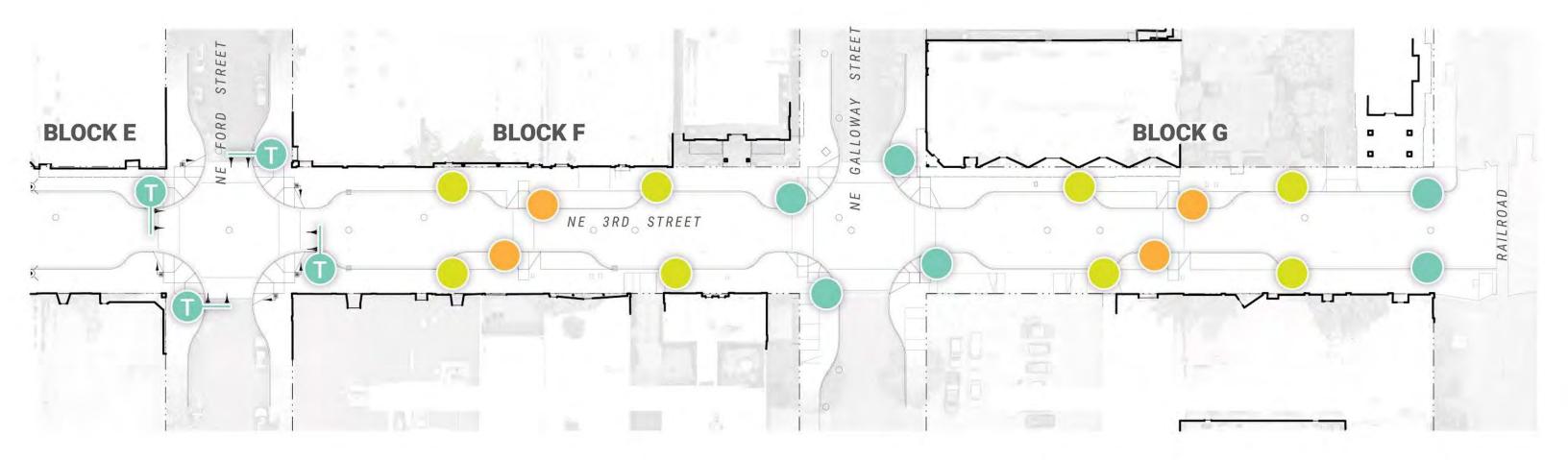


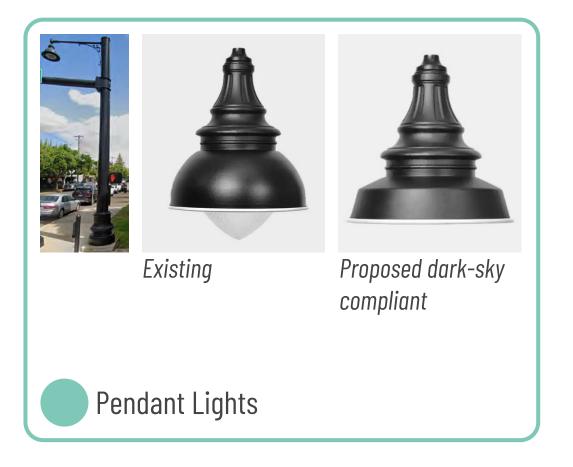






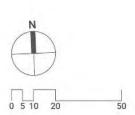


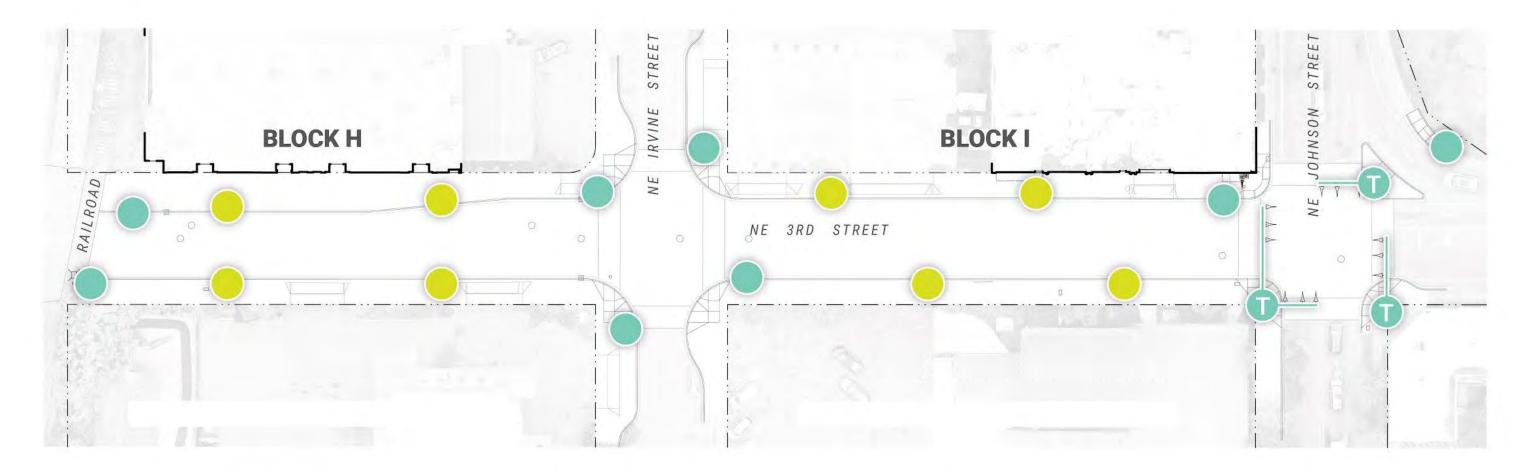


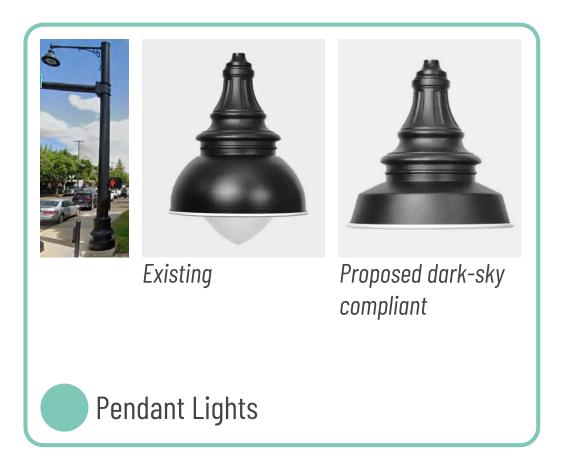




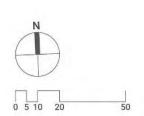








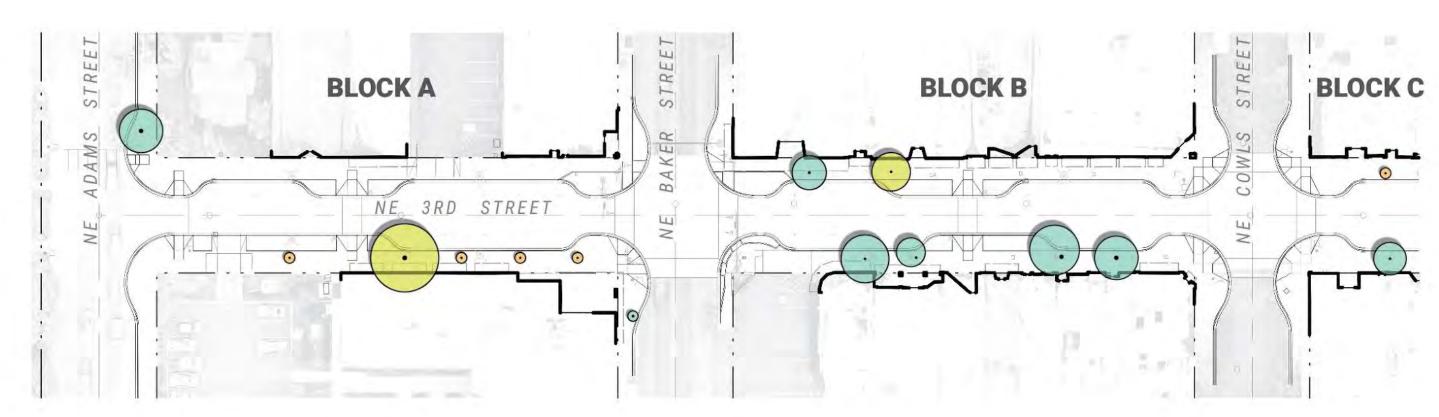


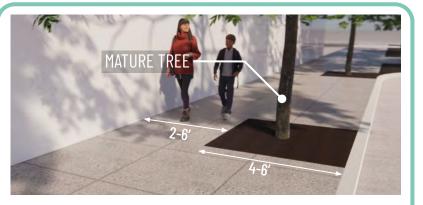


15% Design :: Streetlights

- Our goals with street lighting are to create a pleasant ambience for pedestrians, contribute to an overall feeling of safety for visitors and locals alike, and to enhance visibility of pedestrians at crosswalks and intersections.
- We are endeavoring to select 'dark sky' compliant fixtures consistent with parts of McMinnville's private development code and community feedback received during the Conceptual Design phase.
- We will continue to work on fixture placement in conjunction with other streetscape elements particularly the street trees in order to ensure proper light levels up and down Third Street.





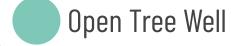


#### **PROS**

- Low maintenance
- Can accommodate trees with large root flares

#### CONS

- Material change
- Possibility of debris spilling onto sidewalk





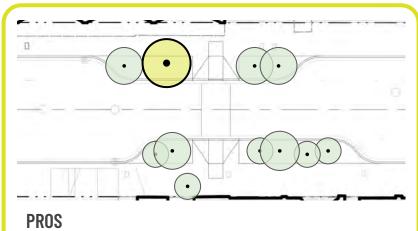
#### **PROS**

- Maximizes pedestrian space
- Flush condition with sidewalk

#### CONS

- Ongoing maintenance as tree grows
- Upfront cost
- Only works for newly planted trees

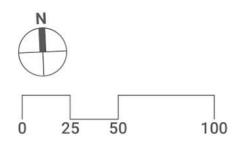


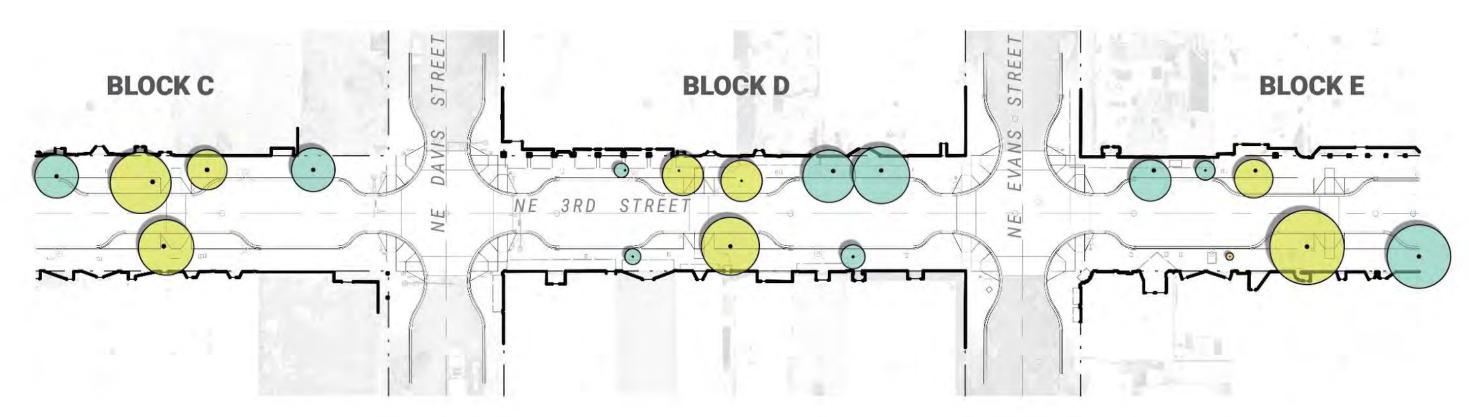


- No additional maintenance required
- Gives most space for tree growth/health

- Would not allow for understory planting where there are exposed/woody roots
- Larger existing trees would make it difficult to add additional trees into the grove area







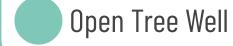


#### **PROS**

- Low maintenance
- Can accommodate trees with large root flares

#### CONS

- Material change
- Possibility of debris spilling onto sidewalk





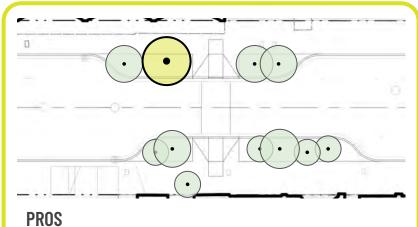
#### **PROS**

- Maximizes pedestrian space
- Flush condition with sidewalk

### CONS

- Ongoing maintenance as tree grows
- Upfront cost
- Only works for newly planted trees

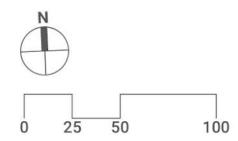


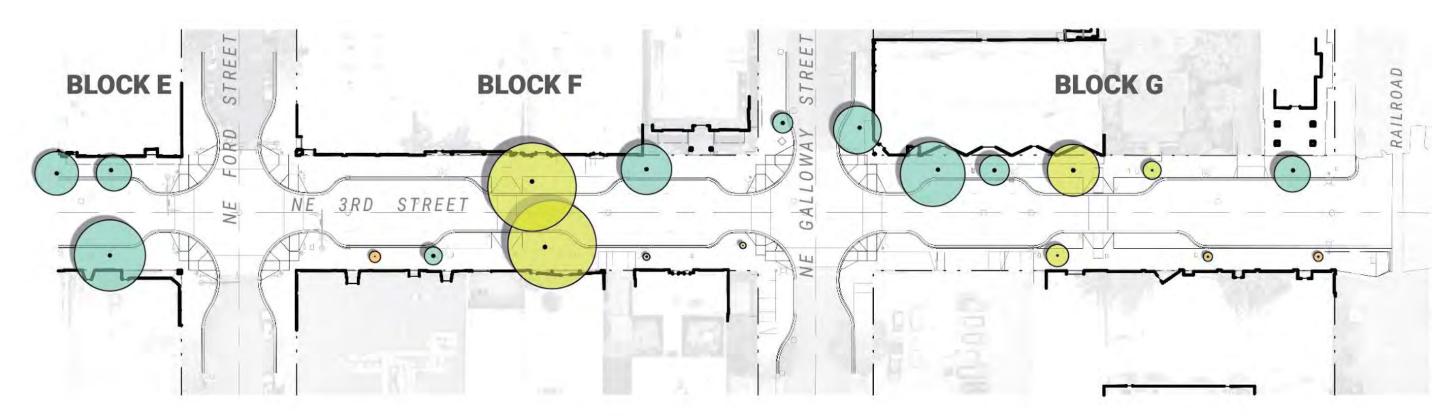


- No additional maintenance required
- Gives most space for tree growth/health

- Would not allow for understory planting where there are exposed/woody roots
- Larger existing trees would make it difficult to add additional trees into the grove area









#### **PROS**

- Low maintenance
- Can accommodate trees with large root flares

#### CONS

- Material change
- Possibility of debris spilling onto sidewalk





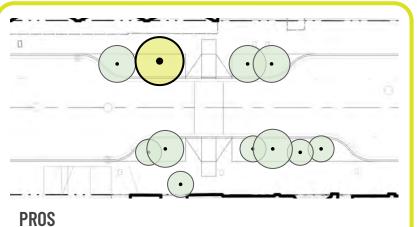
#### **PROS**

- Maximizes pedestrian space
- Flush condition with sidewalk

### CONS

- Ongoing maintenance as tree grows
- Upfront cost
- Only works for newly planted trees

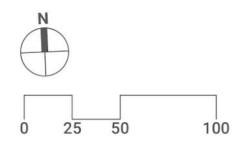


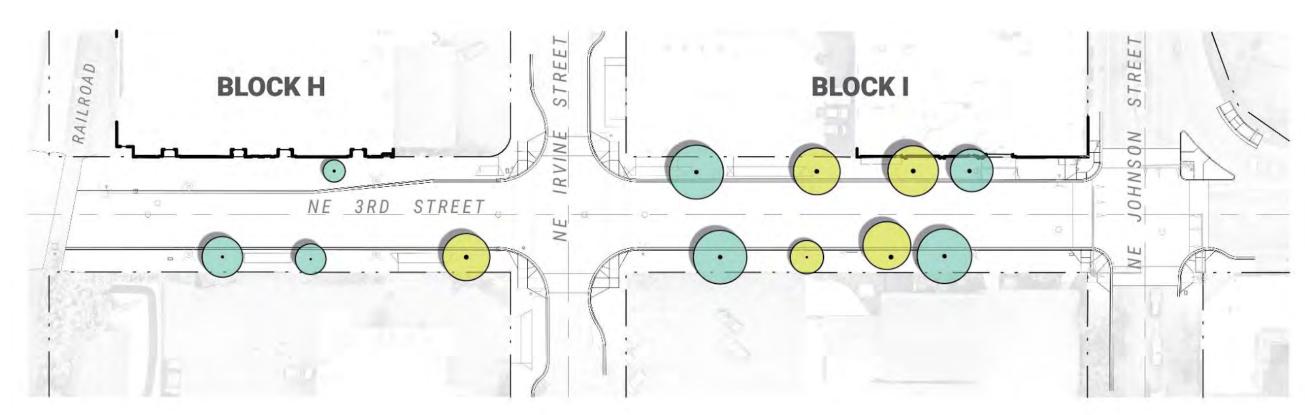


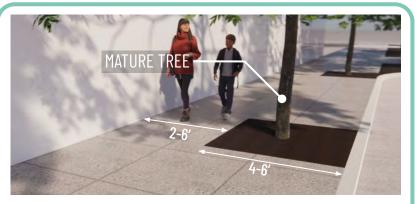
- No additional maintenance required
- Gives most space for tree growth/health

- Would not allow for understory planting where there are exposed/woody roots
- Larger existing trees would make it difficult to add additional trees into the grove area









#### **PROS**

- Low maintenance
- Can accommodate trees with large root flares

#### CONS

- Material change
- Possibility of debris spilling onto sidewalk





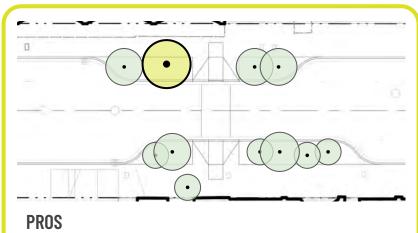
#### **PROS**

- Maximizes pedestrian space
- Flush condition with sidewalk

### CONS

- Ongoing maintenance as tree grows
- Upfront cost
- Only works for newly planted trees

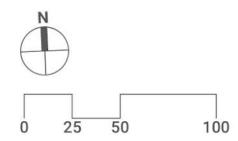




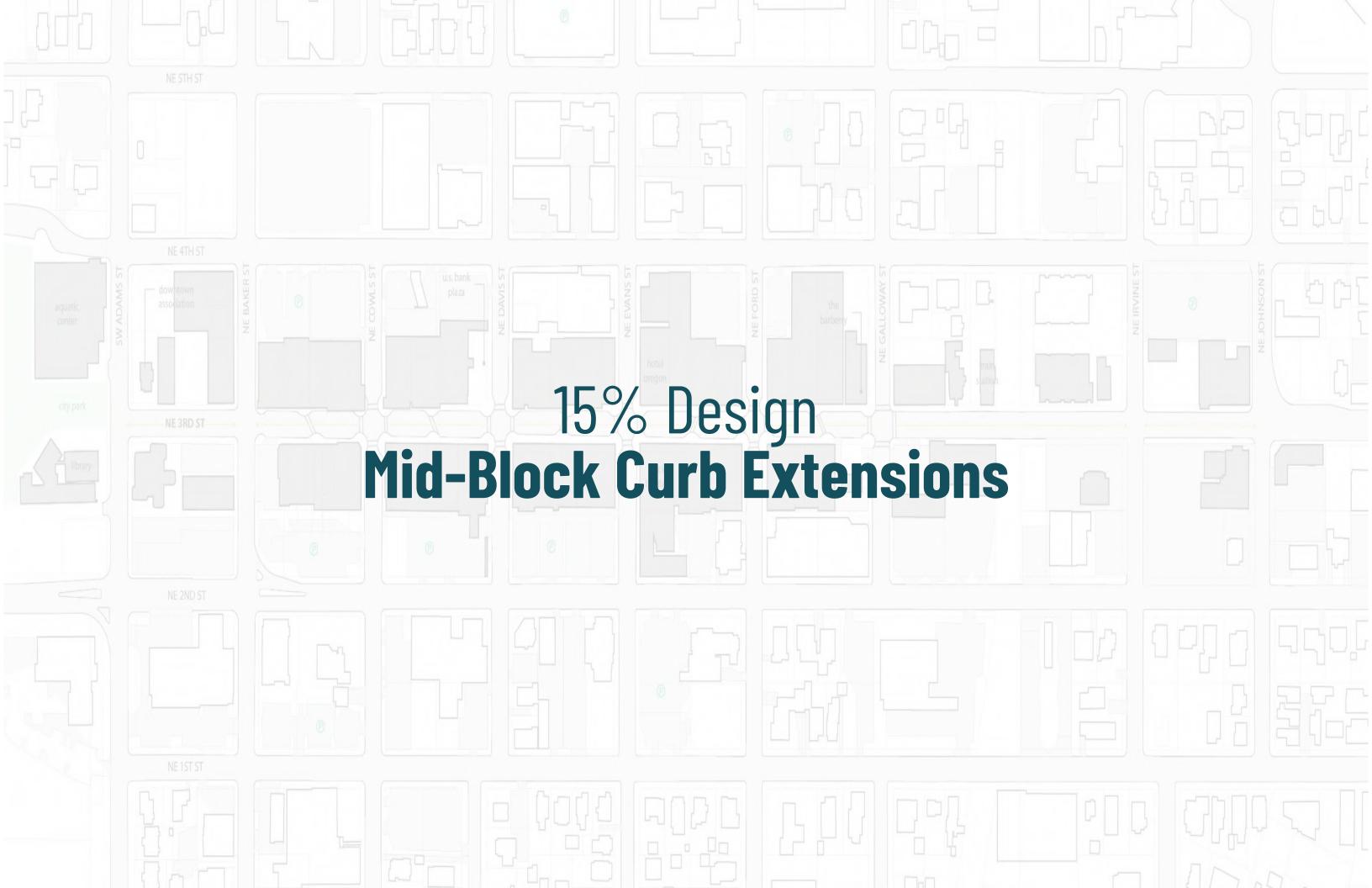
- No additional maintenance required
- Gives most space for tree growth/health

- Would not allow for understory planting where there are exposed/woody roots
- Larger existing trees would make it difficult to add additional trees into the grove area

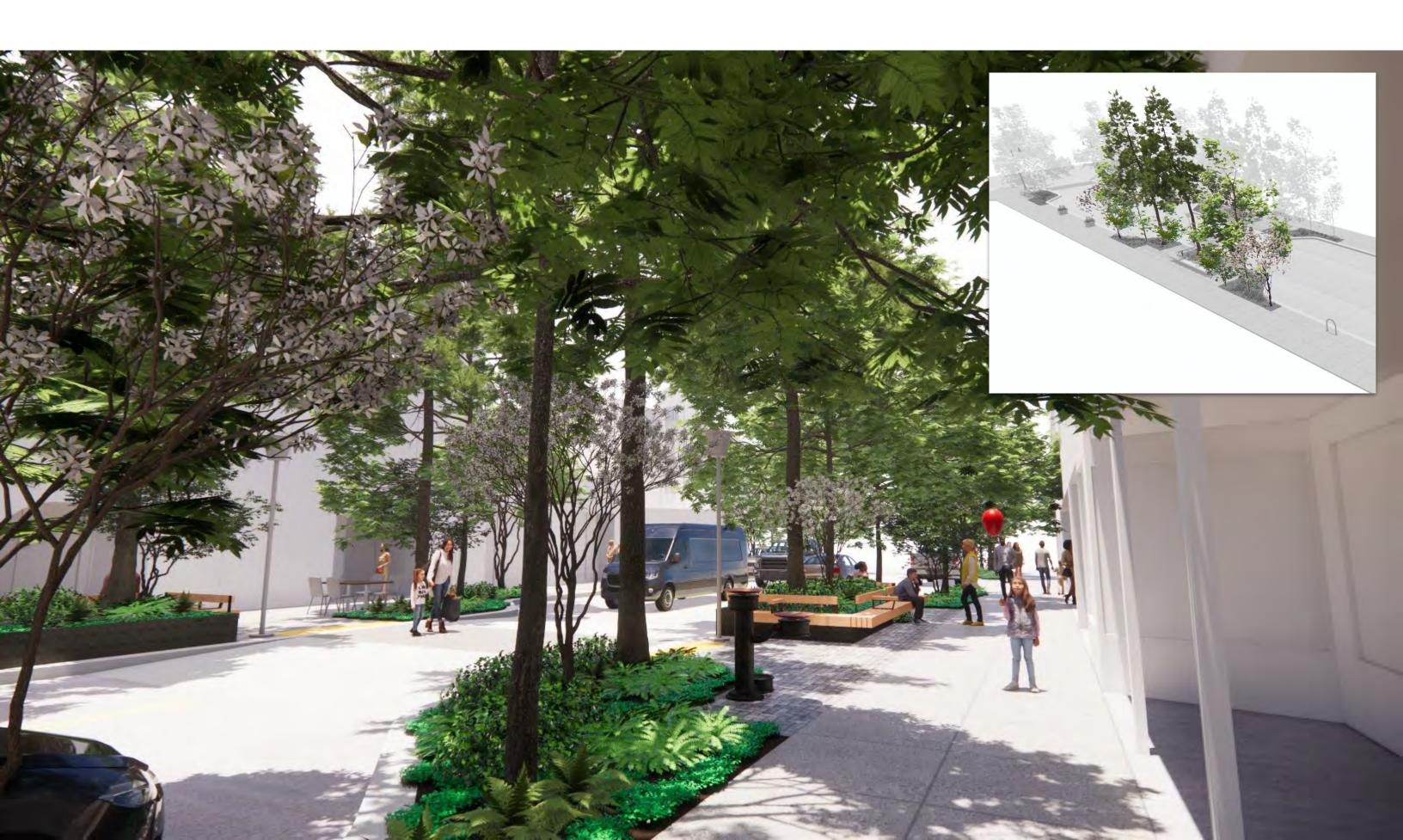




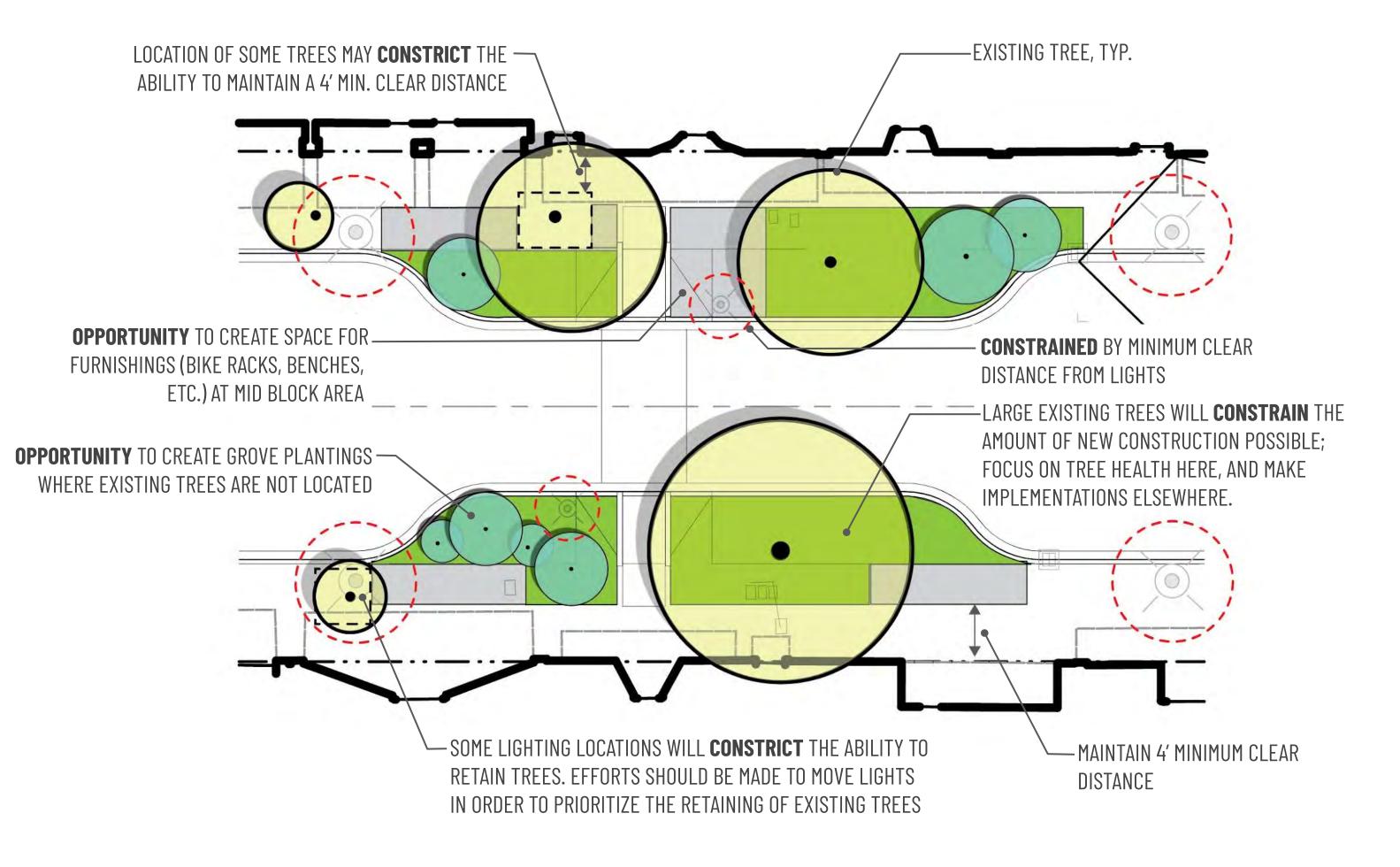
- Once the arborist report is completed, the design team will re-evaluate the existing trees to remain and their proximity to existing/proposed infrastructure and utilities to ensure that minimum clearances are met.
- Keeping large trees with exposed roots will limit the ability to create "groves" by adding additional trees. Understory plantings around existing trees also will be constrained.
- Many of the existing trees particularly the larger ones have root flares that extend above the sidewalk grade and which limit how we can work the sidewalk around them.... What is the minimum distance between tree well and building facade that results in a comfortable pedestrian experience? What is the preferred design solution to keep existing trees located in the new pedestrian path of travel? Mulched tree well?



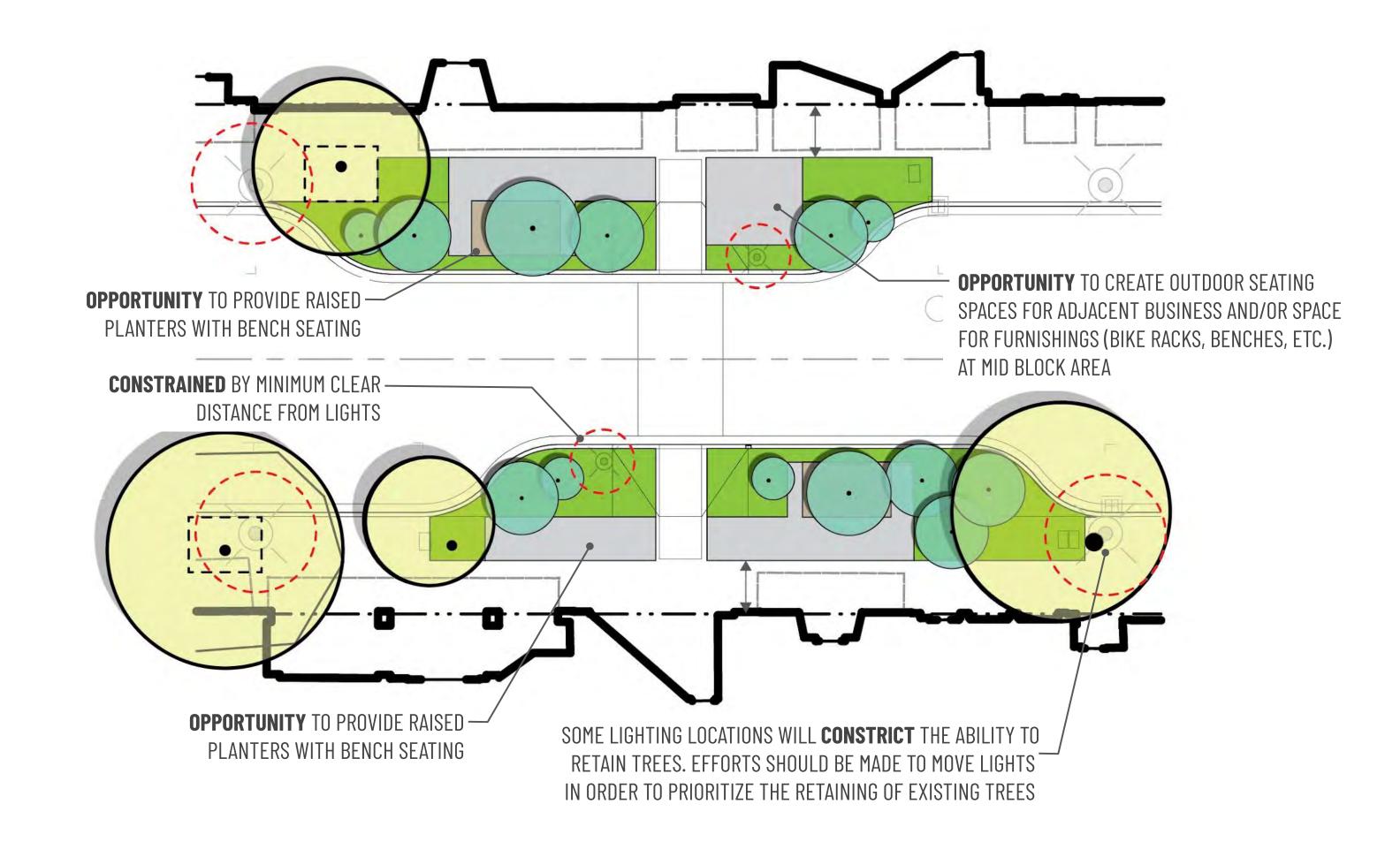
## Concept Design :: Mid-Block Curb Extensions



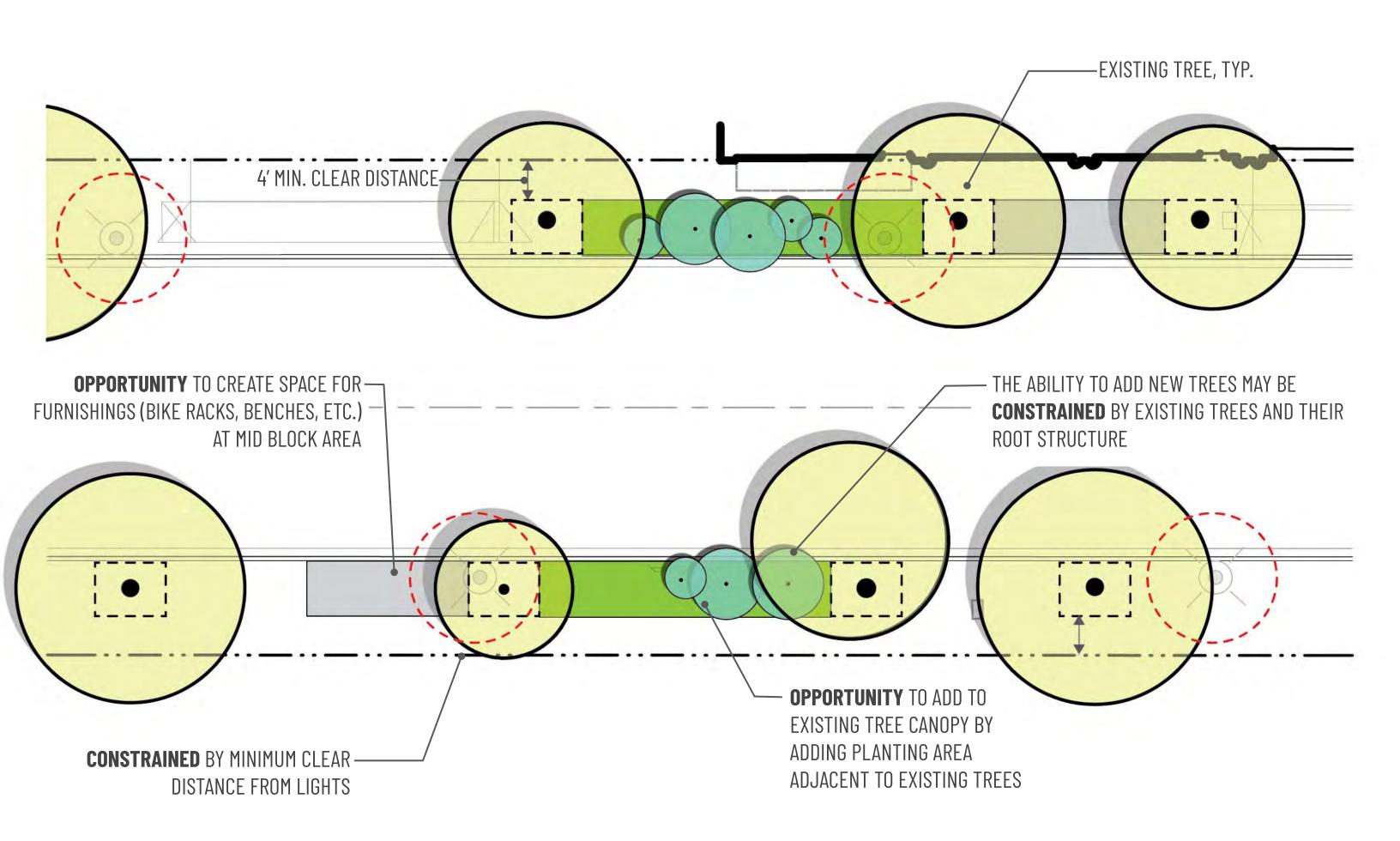
## 15% Design :: Mid-Block Crossing (With Existing Tree(s))



## 15% Design :: Mid-Block Crossing (No Existing Tree(s))



## 15% Design :: Mid-Block (Block I)

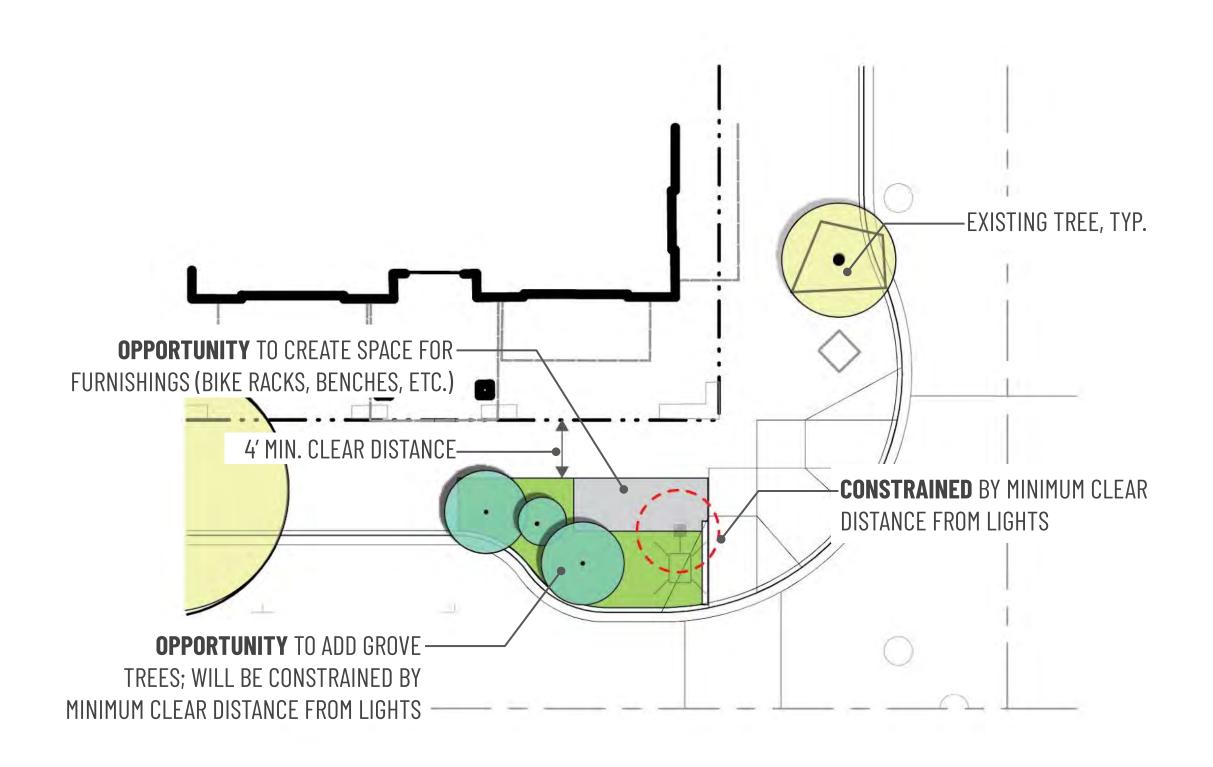


15% Design:: Mid-Block Curb Extensions

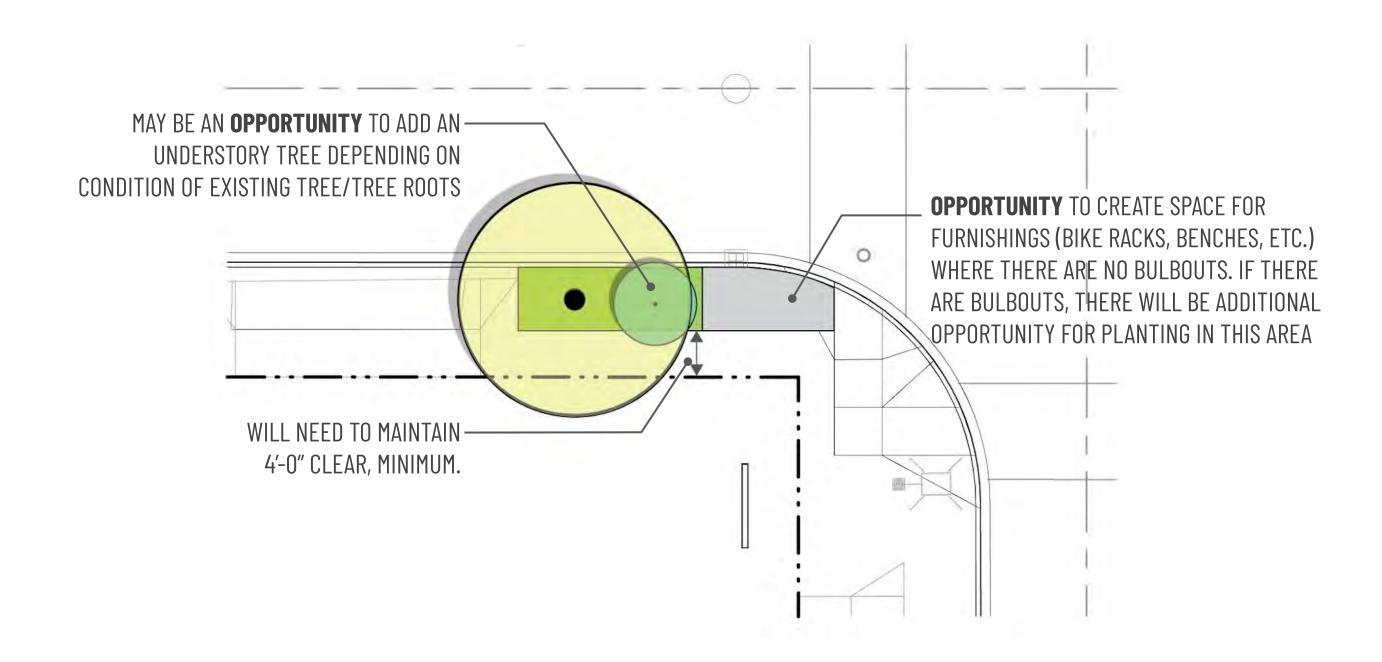
- What furnishings, if any, do you think are necessary at mid-block crossings to enhance the bike/pedestrian experience?
- Keeping existing large trees with exposed roots will limit the ability to add additional trees and create "groves."
  - Prioritize furnishings in mid-block conditions with no existing trees
  - Prioritize capturing existing trees in proposed planting areas to a create healthy tree environment
  - Limit new construction around existing trees
  - Understory planting around existing trees will be constrained due to existing root systems.



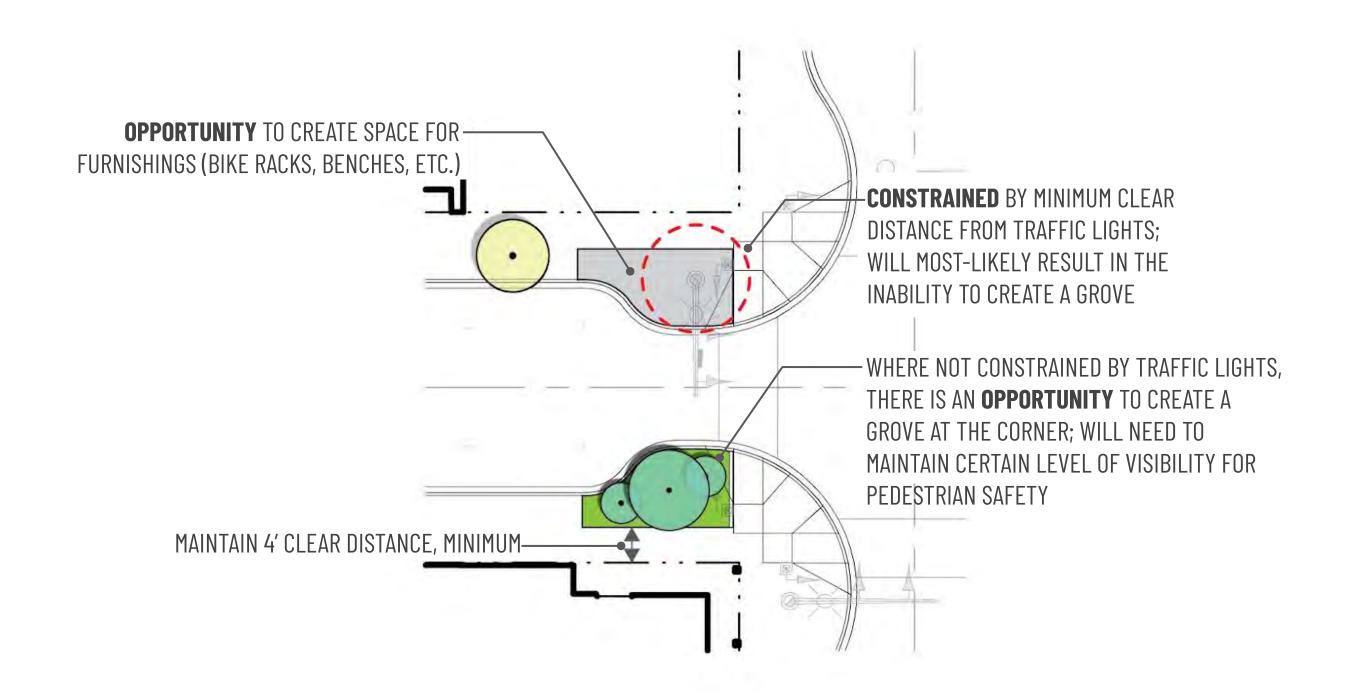
15% Design :: **Corners** (No Existing Trees)



## 15% Design :: **Corners** (Existing Tree(s))



## 15% DESIGN :: CORNERS (With Traffic Lights)

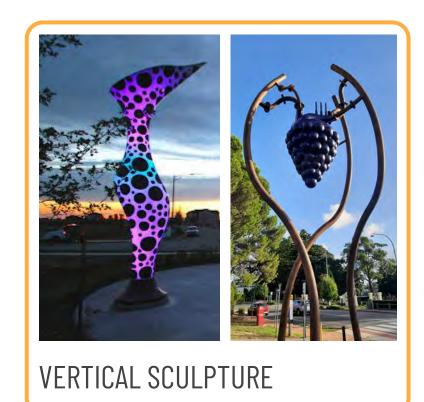


15% Design :: Corners

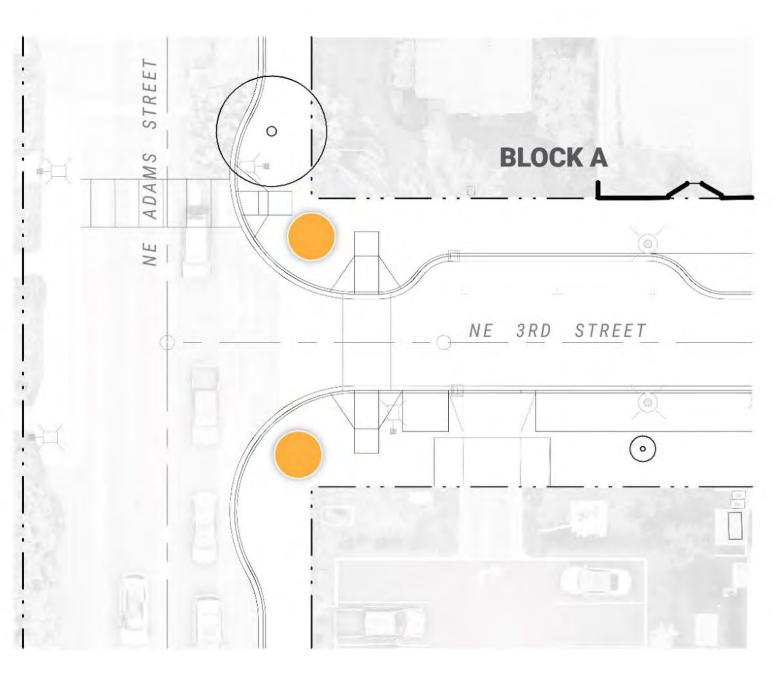
- What furnishings, if any, do you think are necessary at intersections in order to enhance the pedestrian / cyclist experience?
- Traffic light pole locations will limit the ability to create "groves" in some locations.
- Prioritize planters or planting areas at corners where infrastructure or existing trees constrain the ability to plant additional trees.
- Prioritize furnishings at corners with less proposed/existing infrastructure.

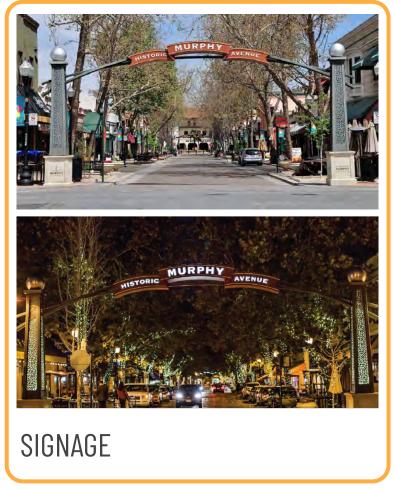


## 15% Design :: Gateway Opportunities: Public Art (Adams)

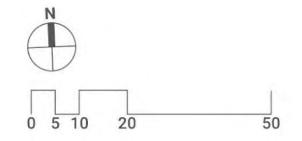




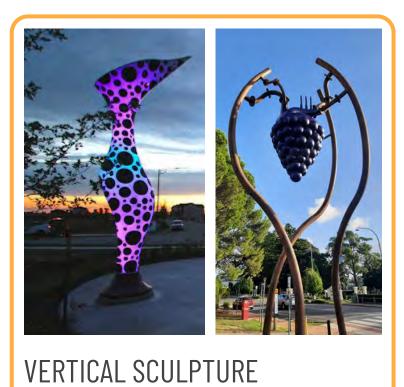




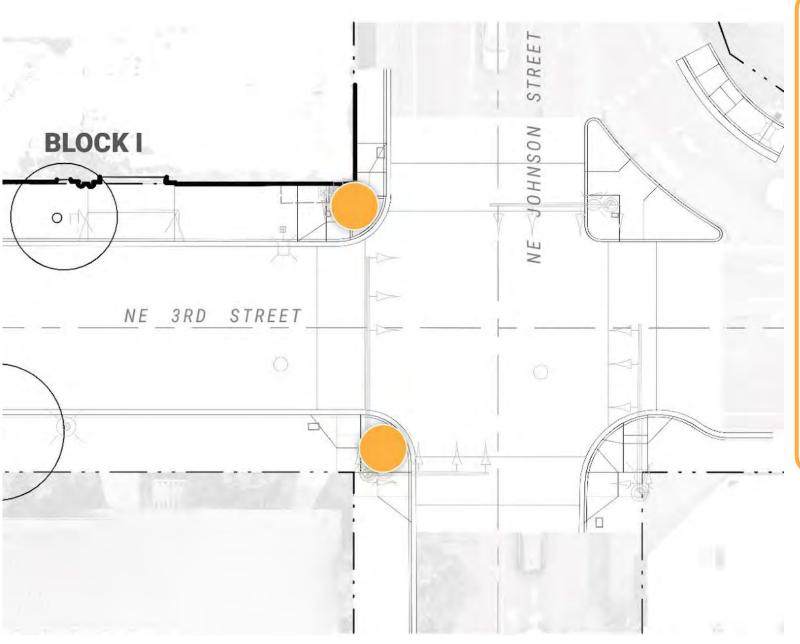
- Use a vertical landmark feature to highlight gateway intersections
- Interactive feature
- Public art opportunity

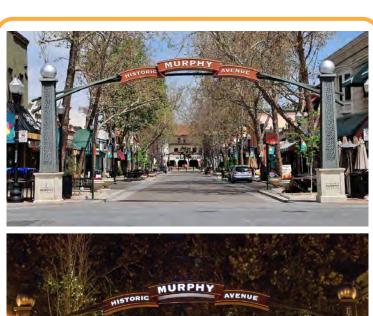


## 15% Design :: Gateway Opportunities: Public Art (Johnson)



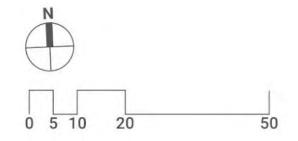








- Use a vertical landmark feature to highlight gateway intersections
- Interactive feature
- Public art opportunity



## 15% Design :: Gateway Opportunities: Street Trees (Adams)

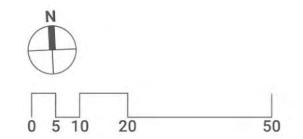








- Use tree selection to highlight gateway intersections
- Seasonal interest: the gateway evolves throughout the year
- Lighting incorporated into canopies can enhance the night time atmosphere
- Noticeable contrast to large canopy trees in mid-block areas

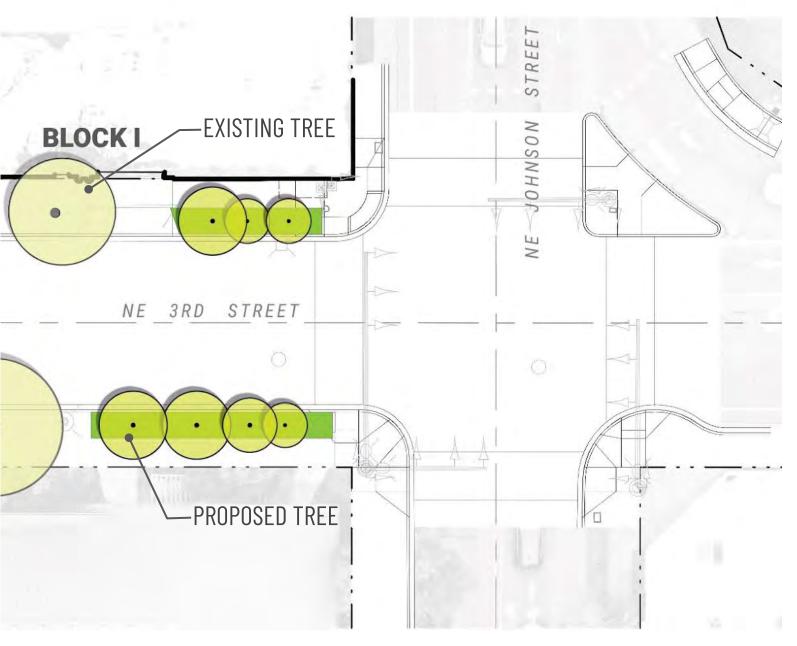


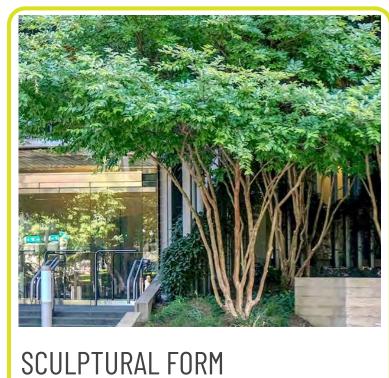
## 15% Design :: Gateway Opportunities: Street Trees (Johnson)



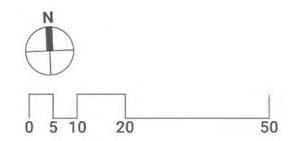
SPRING COLOR







- Use tree selection to highlight gateway intersections
- Seasonal interest: the gateway evolves throughout the year
- Lighting incorporated into canopies can enhance the night time atmosphere
- Noticeable contrast to large canopy trees in mid-block areas

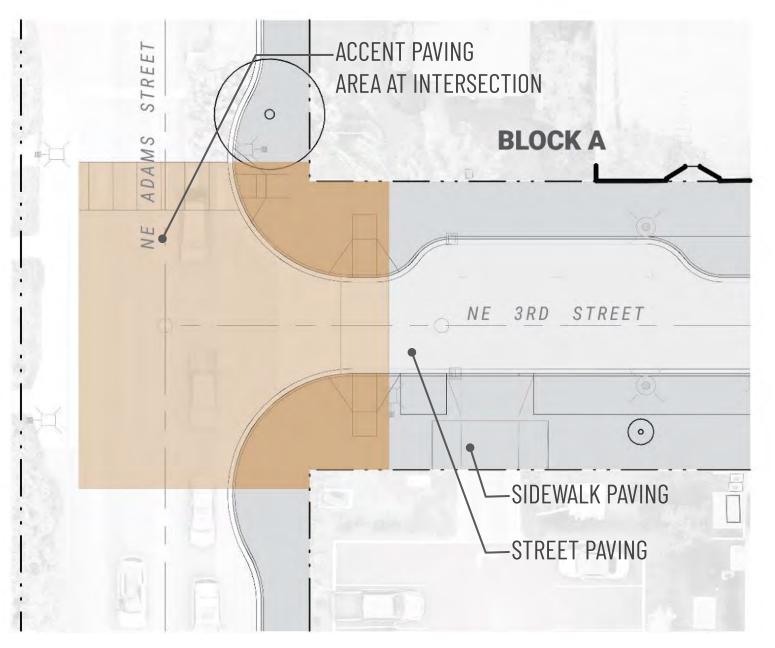


## 15% Design :: Gateway Opportunities: Street Trees (Adams)

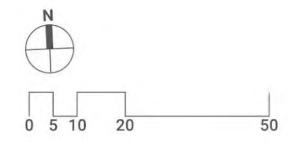




- Use variety of color/texture in hardscape to highlight gateway intersections
- Traffic calming for pedestrians also highlights pedestrian areas
- Can be combined with other gateway improvements without using additional pedestrian space

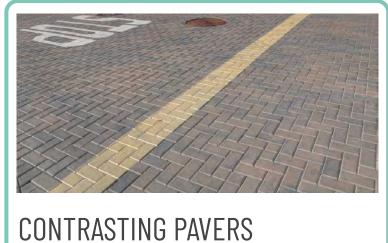




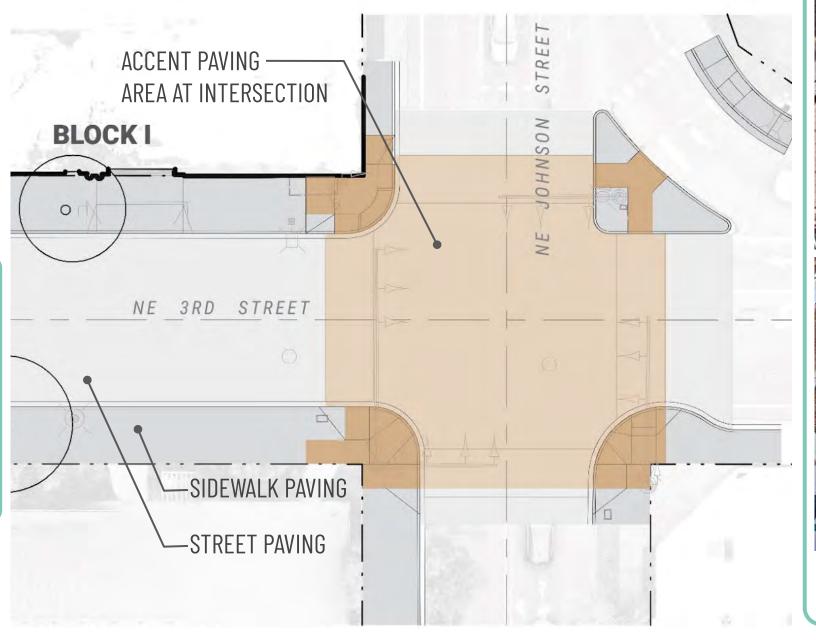


## 15% Design :: Gateway Opportunities: Street Trees (Johnson)

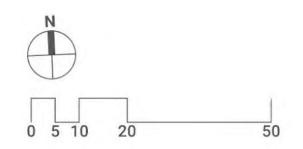




- Use variety of color/texture in hardscape to highlight gateway intersections
- Traffic calming for pedestrians also highlights pedestrian areas
- Can be combined with other gateway improvements without using additional pedestrian space







15% Design :: Gateway Opportunities: Street Trees (Adams & Johnson)

- Should both gateways have the same treatment?
- What do we see as the major difference(s) between the Adams and Johnson gateways? How should these differences influence the chosen treatments for each?
- Gateway design strategies can be combined (e.g., public art + hardscape surface treatment)
- The Adams intersection will be constrained by right-of-way control when looking to implement hardscape surface treatments.
- The Adams intersection has the opportunity to highlight 3rd Street from a well-traveled highway. (Should Baker also be considered in this regard?)
- The Johnson intersection offers the opportunity to extend the character of 3rd Street further east.